

Cryptography - A Crash Overview

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Cryptography

goals

Desired security properties in the digital world:

- confidentiality, secrecy
- data integrity
- authentication, of data origin and entity
- non-repudiation

Cryptography

limits

Cryptography is an important, but only a relatively small part of security:

- right choice of tools is hard
- implementation errors are common
- variety of side-channel attacks can bypass best crypto
- social attacks

Cryptography

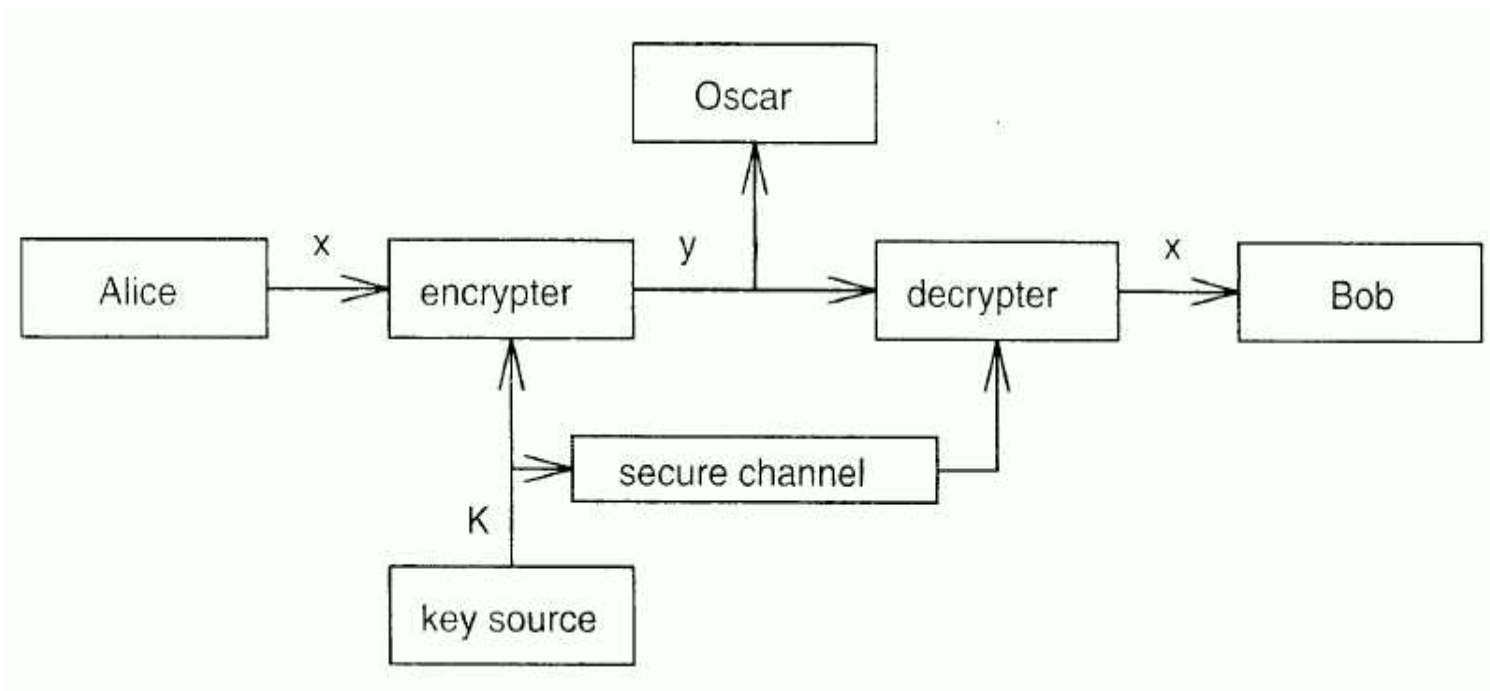
primitives and algorithms

Primitives, algorithms and protocols often are classified into three categories:

- unkeyed: **no keys**, checksumming, fingerprinting, hashing
- symmetric-key: **shared key**, often called private-key
- asymmetric-key: **no shared key**, called public-key,
has private/public keys, often much more and a growing complex public-key infrastructure (PKI)

Cryptography

basic symmetric-key scenario



[Stinson]

Cryptography

unkeyed primitives and algorithms

Unkeyed practice and theory

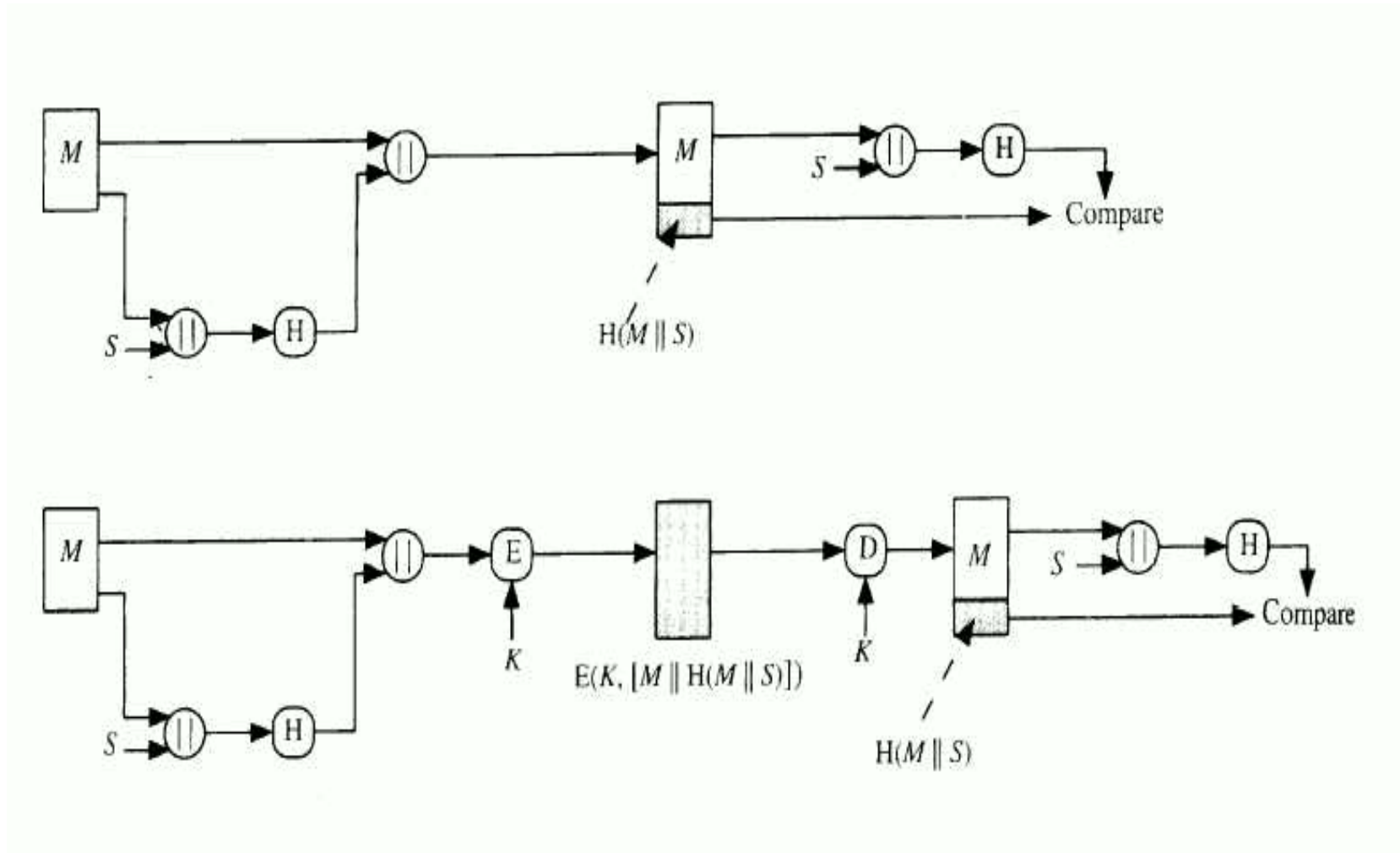
- hashing, SHA-family, (P)RNG
- one-way permutations exist, or **NP** is not that much ...

Use

- key generation
- hash and sign paradigm
- pseudo-random sequences - Blum-Blum-Shub BBS generator, stream cipher outputs, PRNGs

Hash in Use

message authentication - clear and encrypted



[Stallings]

SHA-3 = Keccak 2007 – 2050

the main hash you may end up using

- Winner of the 2007-2012+ NIST SHA-3 competition
Draft FIPS 202, May 2014
- Team (from STMicroelectronics and NXP Semiconductors):
Guido Bertoni, Joan Daemen (of the AES fame),
Michaël Peeters, Gilles Van Assche
- hashing SHA3-224, SHA3-256, SHA3-384, SHA3-512
- extendable-output function SHAKE128, SHAKE256
- Elegant, convincing sponge design, ideas from *Grindahl*
- Runs on a $5 \times 5 \times 2^l$ cube of bits,
recommended 1600-bit state ($l = 6$)

SHA-3/SHAKE/Keccak sponge

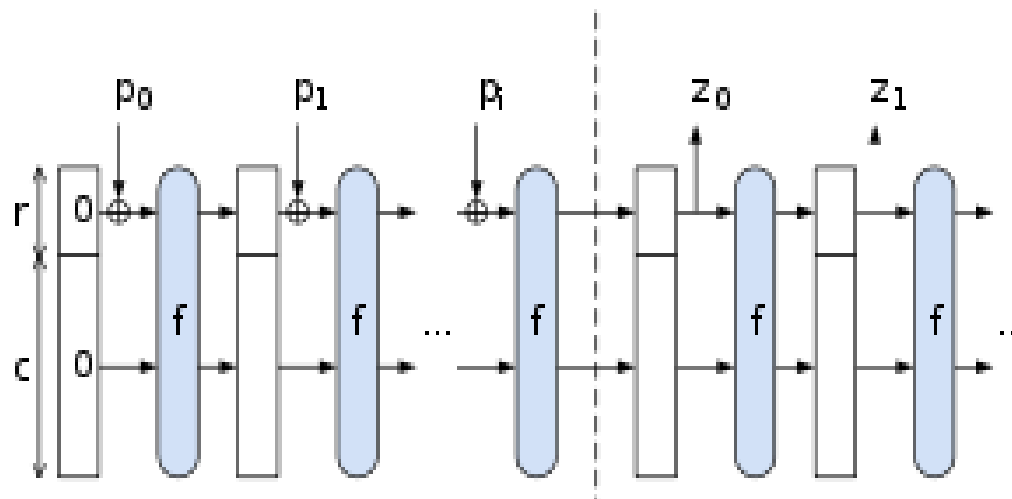
r absorption *rate*

c security *capacity*

f crypto reshuffling *permutation*

p absorbed *message*

z squeezed *output*



[wikipedia]

Cryptography

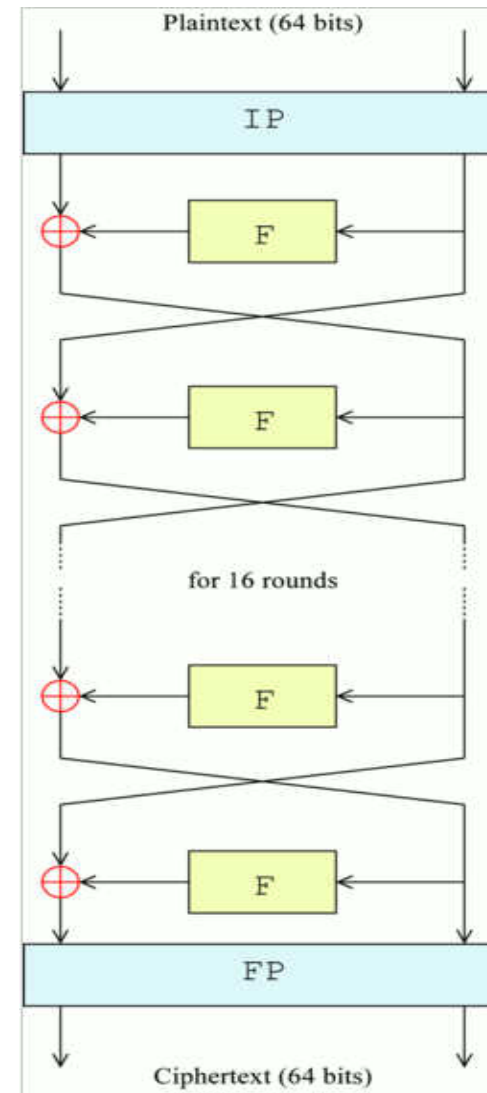
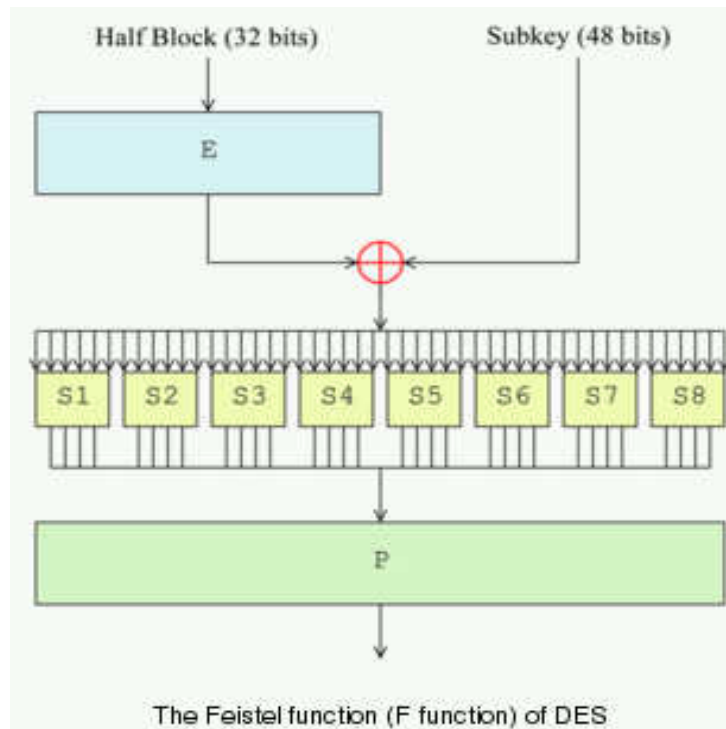
shared-key

Symmetric keys

- block ciphers since 1970's
 - IBM's Lucifer,
 - DES - Data Encryption Standard, 3DES
 - IDEA - International Data Encryption Algorithm
 - AES - Advanced Encryption Standard
- stream ciphers, troubled RC4
- can be based on CTR mode of block ciphers
- MAC, HMAC - message authentication codes
- PRNG - pseudo-random number generators

Data Encryption Standard (1977 – 1998 – ...?)

Feistel cipher

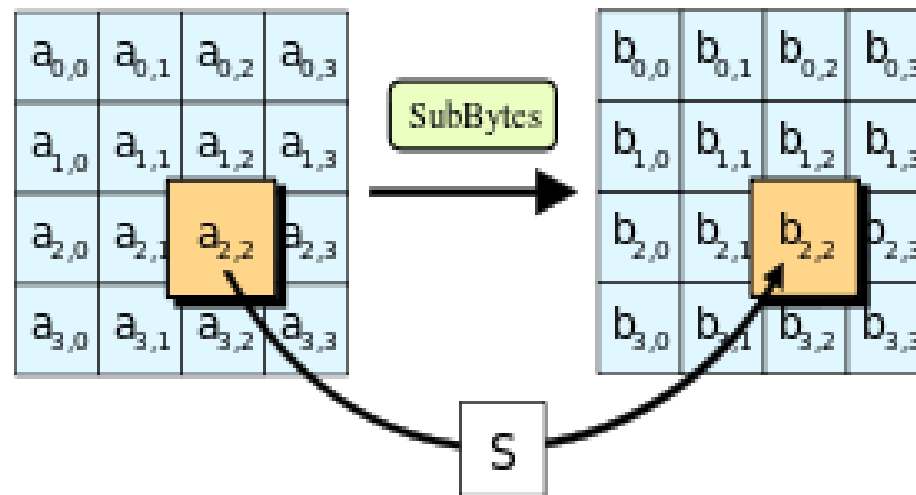


[Wikipedia]

Advanced Encryption Standard (1997 – 2001 – ...?)

all steps invertible in Galois fields

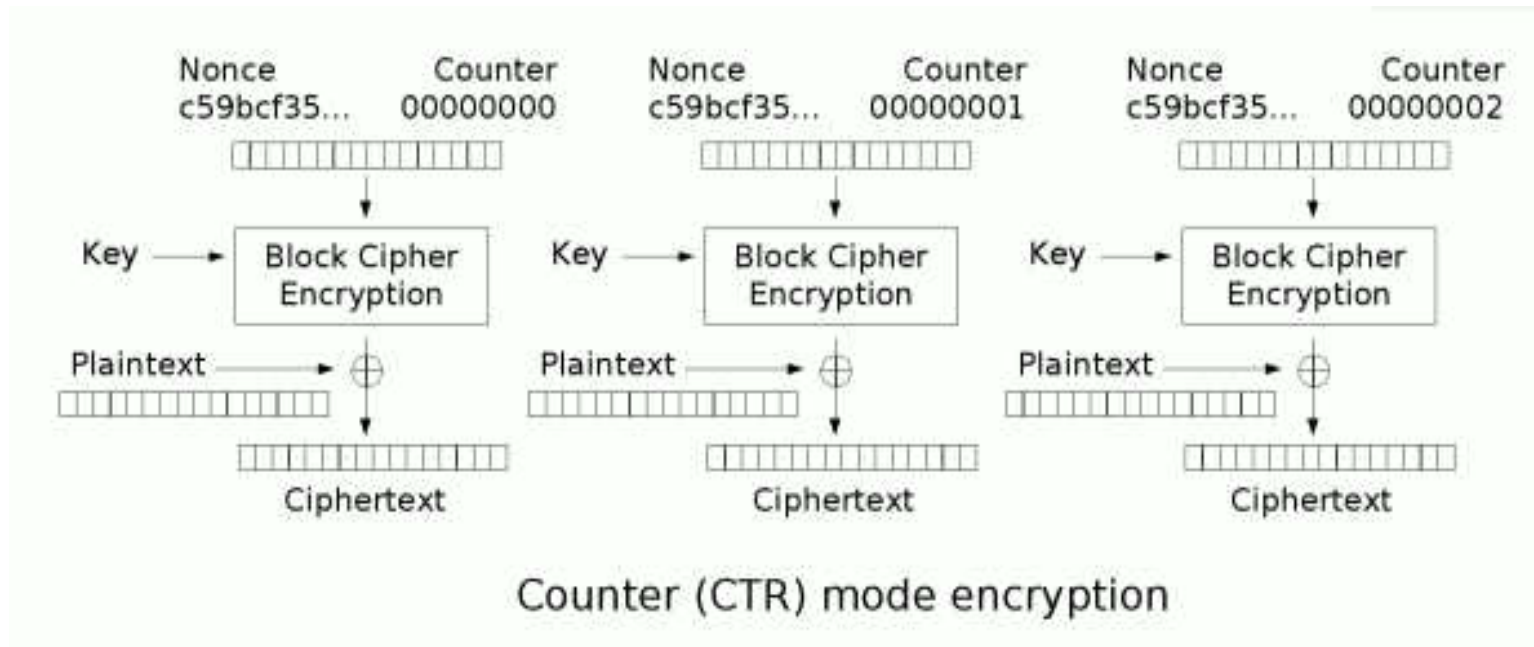
- Rijndael by Vincent Rijmen and Joan Daemen, BE
- winner of the NIST cipher 1997 – 2001 competition
- state is a 4×4 matrix of bytes in $GF(2^8)$



[Wikipedia]

Block Cipher in Use

shared key



[Wikipedia]

Cryptography

public-key primitives and algorithms

Public keys:

- Public-key cryptosystems
 - RSA - Rivest, Shamir, Adleman
 - ElGamal, McEliece cryptosystems
 - ECC - elliptic curve cryptosystems
- Signatures
 - DSS/DSA - Digital Signature Standard/Algorithm
 - ECDSA - Elliptic Curve Digital Signature Algorithm
- PKI - public-key infrastructure, only if we had it right :-(
 - DH - Diffie-Hellman key agreement
 - key management, distribution and X.509
- Homomorphic cryptography - Paillier, Gentry, BGV
- Post-quantum cryptography

Main Public-Key Systems in Use

RSA and ECC

RSA by Rivest-Shamir-Adleman, 1977
has an edge over ECC, because

- it is simple and well understood
- links nicely to basic number theory
- deployed earlier on many systems

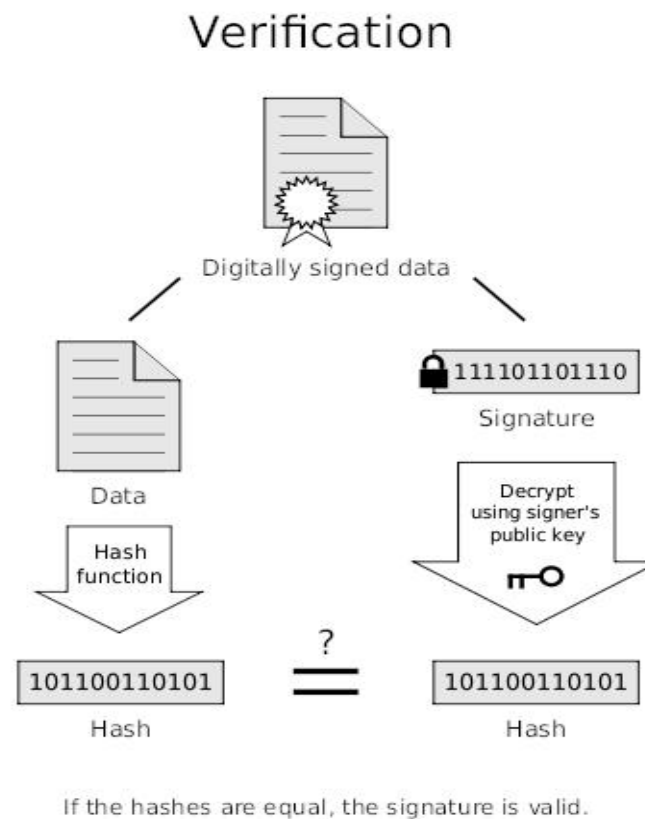
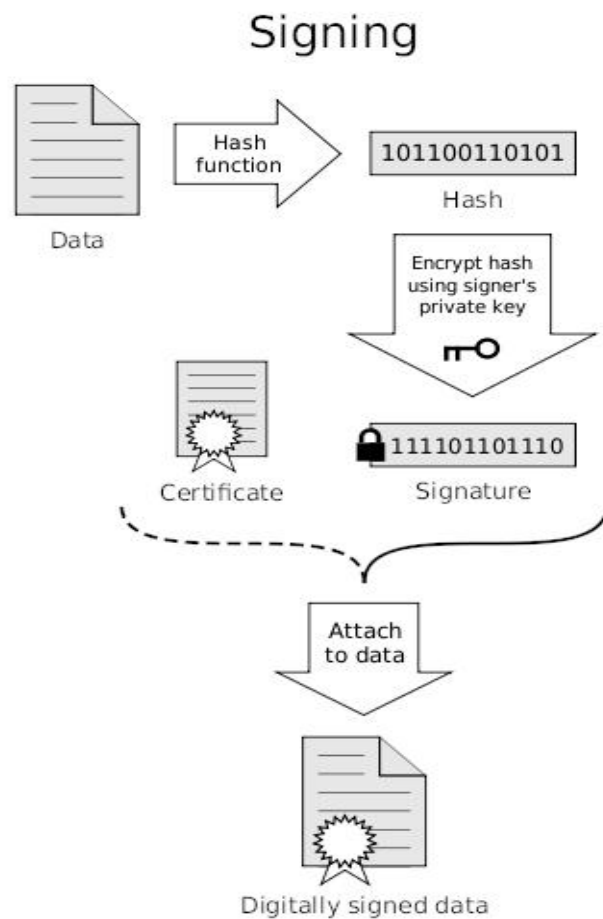
ECC by Koblitz-Miller, 1985
has an edge over RSA, because

- it uses short keys (163+ bits ECC vs. 1024+ bits RSA)
- delivers much better performance
- ECC uses great theory of elliptic curves on top of classical number theory used by RSA

Prediction: ECC will take over, unless QC and PQC win

Public-key System in Use

signature by hash and public-key encryption



[Wikipedia]

Special Functionalities

using proofs and money

- Zero-knowledge protocols
- Authenticated encryption
CAESAR competition: 2012 – 2017/2018
- Electronic voting: no individual vote audit
- Oblivious transfer, two millionaires problem
- Electronic cash: untraceable, no double-spending, bank-shop-customer roles, central bank
- Cryptocurrencies, SHA or scrypt POW based:
Bitcoin BTC, fully distributed, anonymity questioned,
Ethereum ETH, and many more ...

Quanta

QC, QKD and PQC

- QC - quantum computing :- (:- (
- QKD - quantum key distribution :- (
- PQC - post-quantum cryptography :-)

NIST competition 2017-2023 is finishing:

CRYSTALS-KYBER for key-establishment, and
CRYSTALS-Dilithium for signatures

will be standardized

Mathematics in Cryptography

Math in primitives

- Keyless: up to SHA-2 mostly bit juggling, much more is in SHA-3
- Shared-key: much more since AES '2001, much based on binary Galois fields $GF(2^k)$
- Public-key: heavy use of number theory, now in most schemes, including ECC. But lattices are coming ...

Math in cryptanalysis

- Linear and differential cryptanalysis
- Probability and statistics, random oracle models
- Number theoretical algorithms: primality, factoring
- Discrete logarithms: cyclic group discovery, index calculus, counting points on elliptic curves, theory of elliptic curves

Cryptography Engineering

evaluation criteria

Security engineer must consider:

- **Level of security.** Or, how many security bits you need.
- **Functionality.** Or, how primitive are the primitives.
- **Performance.** Or, how fast is fast enough.
- **Simplicity.** Is there still anybody who can understand it?

Each party stresses a different measure:

- **risk** (politicians)
- **cost** (managers)
- **use** (most of us)

Can security/software engineer satisfy all of them?

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