

# Regular Operations

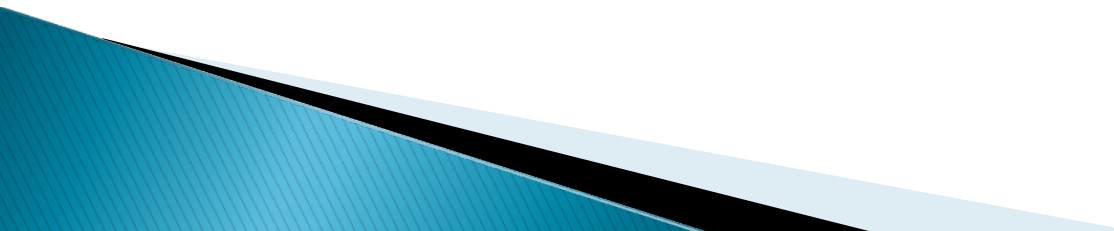
Based on slides of Aaron Deever



# Closure Properties

- ▶ A collection of objects is closed under a particular operation if applying that operation to members of the collection returns an object still in that collection

- ▶ Examples:

- Yes ◦ Is the set of integers closed under multiplication?
  - No ◦ Is the set of integers closed under division?
  - Yes ◦ Is the set of positive integers closed under addition?
  - No ◦ Is the set of positive integers closed under subtraction?
- 



# Closure Properties of Regular Languages

- ▶ Regular Languages are closed under each of these operations:
  - Union
    - If A is regular and B is regular then  $A \cup B$  is regular.
  - Concatenation
    - If A is regular and B is regular then  $AB$  is regular.
  - Kleene Star
    - If A is regular, then  $A^*$  is regular.
  - (also Intersection, Complement, and Difference!)
- ▶ Let's prove for union
  - By construction – we will build a DFA that accepts  $A \cup B$



# Closure of Union Operation

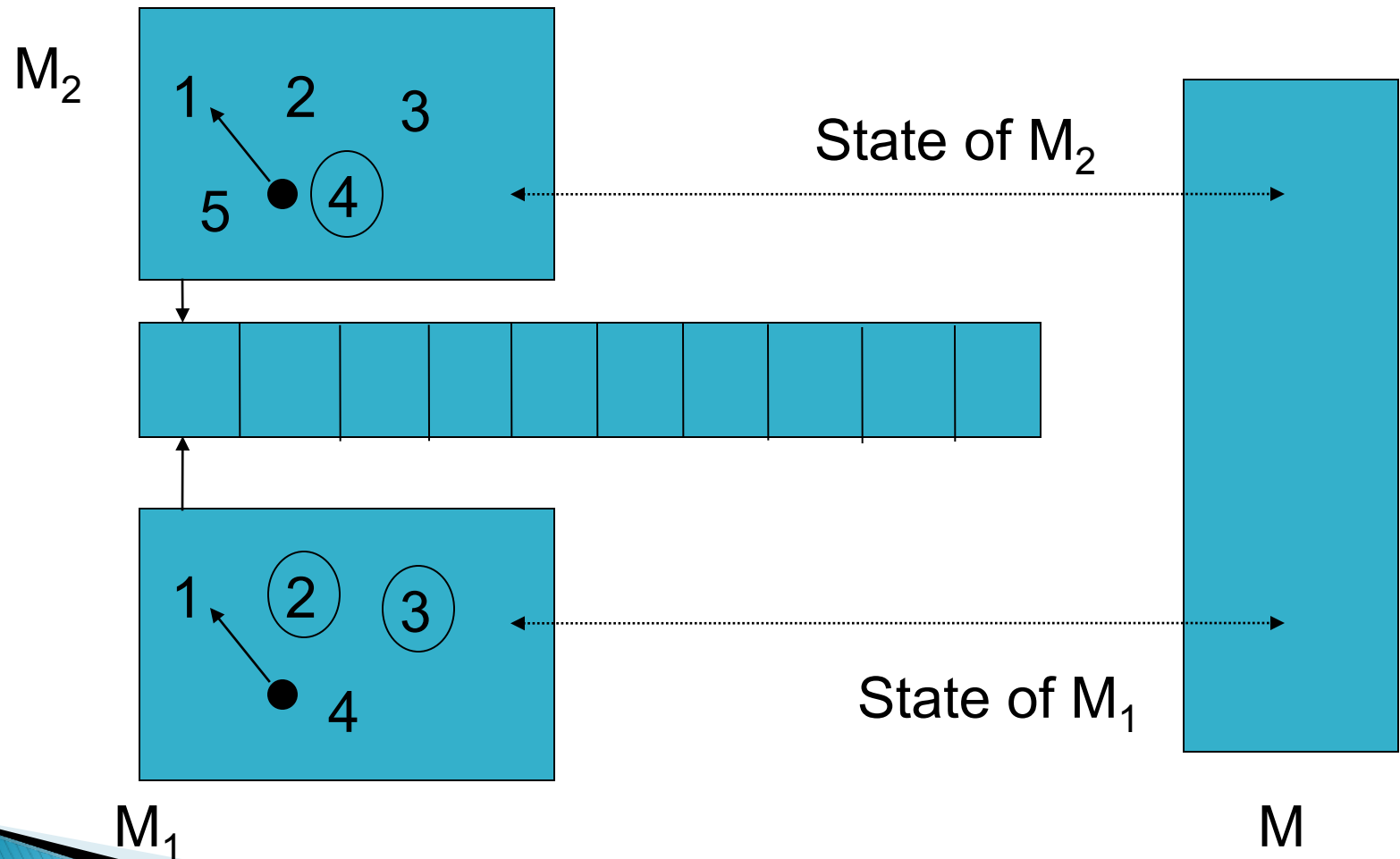
## ▶ Basic idea

- If  $L_1$  and  $L_2$  are regular, then by definition, there exist DFAs,  $M_1$  and  $M_2$  such that
  - $L_1 = L(M_1)$
  - $L_2 = L(M_2)$
- We will build a DFA,  $M$ , that for a single input  $w$ , will keep track of the current states of both  $M_1$  and  $M_2$  as they read  $w$ .
  - Any time *either one* of the machines  $M_1$  and  $M_2$  accepts  $w$ , the machine  $M$  will accept  $w$ .

## ▶ We will refer to this as the *Cartesian Product Construction*

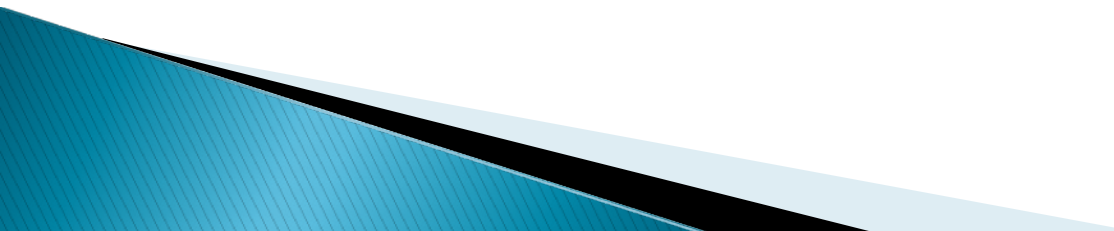


# Closure of Union





# Closure of Union

- ▶ Let  $L_1$  and  $L_2$  be regular languages and let
  - ▶  $M_1 = (Q_1, \Sigma, \delta_1, q_1, F_1)$  be a DFA that accepts  $L_1$
  - ▶  $M_2 = (Q_2, \Sigma, \delta_2, q_2, F_2)$  be a DFA that accepts  $L_2$
- 



# Closure of Union

- ▶ We will build a new DFA,  $M$ , such that
  - Each state of  $M$  is an ordered pair  $(p, q)$  where  $p \in Q_1$  and  $q \in Q_2$
  - Informally, the states of  $M$  will represent the current states of  $M_1$  and  $M_2$  at each simultaneous move of the machines.
  - How many states will machine  $M$  have?
    - Given that  $M_1$  has 4 states in our example
    - Given that  $M_2$  has 5 states in our example



# Closure of Union

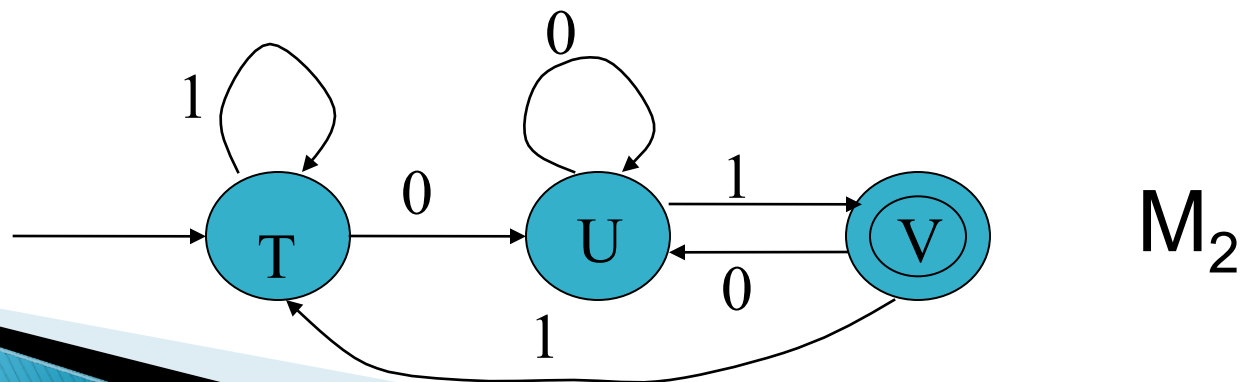
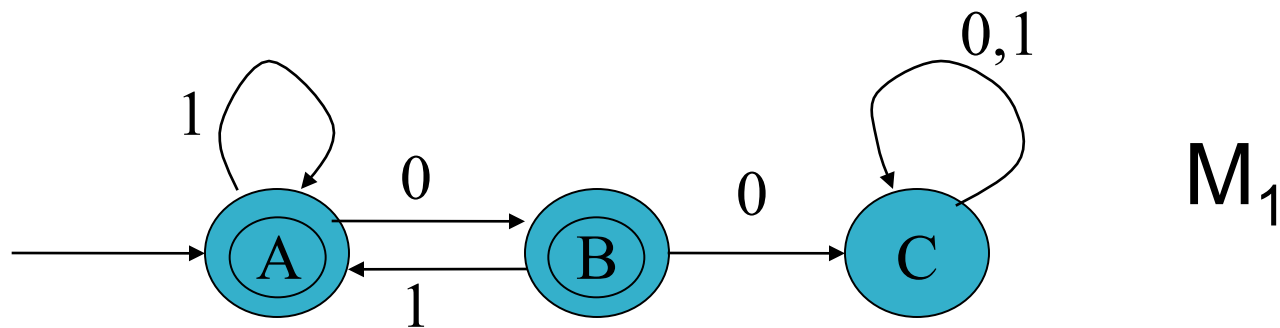
## ► Formally...

- $M = (Q, \Sigma, \delta, q_0, F)$  where
  - $Q = Q_1 \times Q_2$
  - $q_0 = (q_1, q_2)$
  - $\delta: (Q_1 \times Q_2) \times \Sigma \rightarrow (Q_1 \times Q_2)$ 
    - $\delta((p, q), a) = (\delta_1(p, a), \delta_2(q, a))$
  - $F = \{ (r_1, r_2) \mid r_1 \in F_1 \text{ or } r_2 \in F_2 \}$



# Union: Example

- ▶  $L_1 = \{ w \mid 00 \text{ is not a substring of } w \}$
- ▶  $L_2 = \{ w \mid w \text{ ends in } 01 \}$



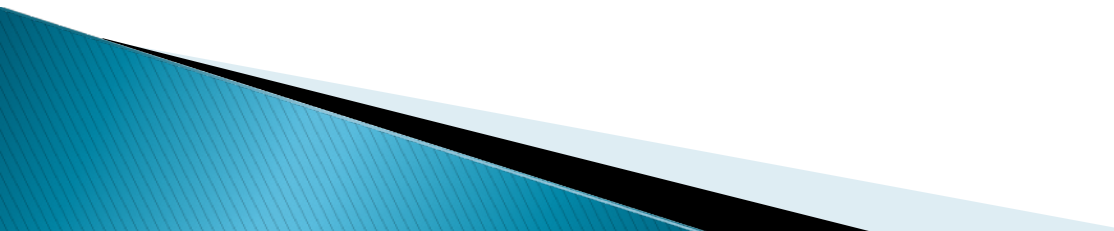


# Union: Example

►  $M_1 = (Q_1, \Sigma, \delta_1, q_1, F_1)$

- $Q_1 = \{A, B, C\}$
- $q_1 = A$
- $F_1 = \{A, B\}$

►  $M_2 = (Q_2, \Sigma, \delta_2, q_2, F_2)$

- $Q_2 = \{T, U, V\}$
  - $q_2 = T$
  - $F_2 = \{V\}$
- 

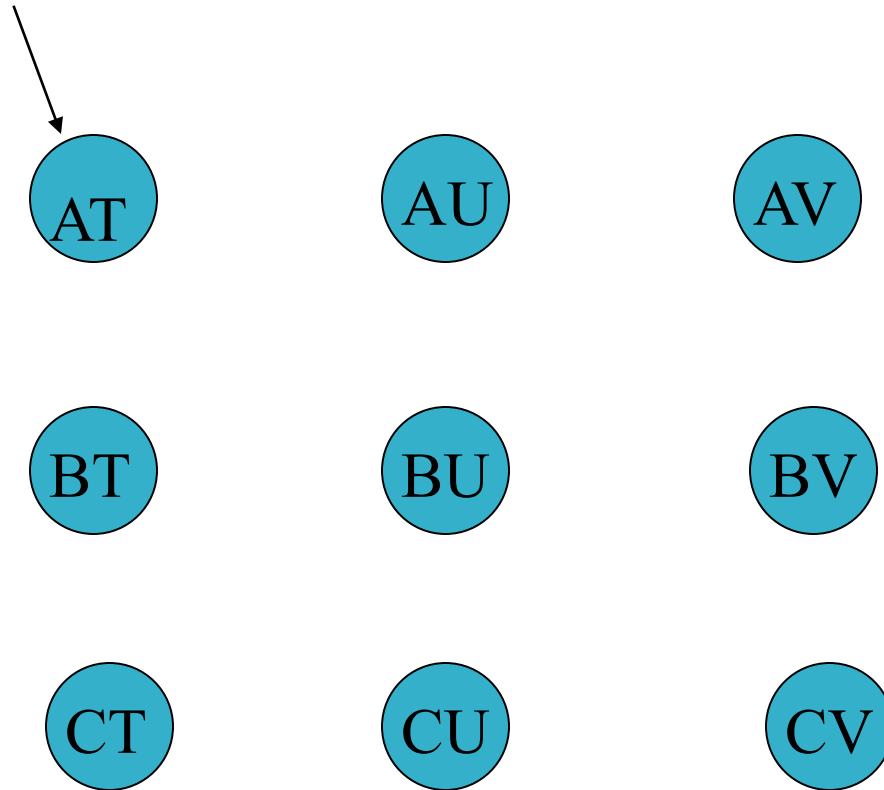


# Union: Example

- ▶  $M = (Q, \Sigma, \delta, q_0, F)$ 
  - $Q = \{AT, AU, AV, BT, BU, BV, CT, CU, CV\}$
  - $q_0 = AT$
  - $F = \{AT, AU, AV, BT, BU, BV, CV\}$
- Note that AT corresponds to the ordered pair (A,T), but we're just naming states here, so we can call them whatever we want

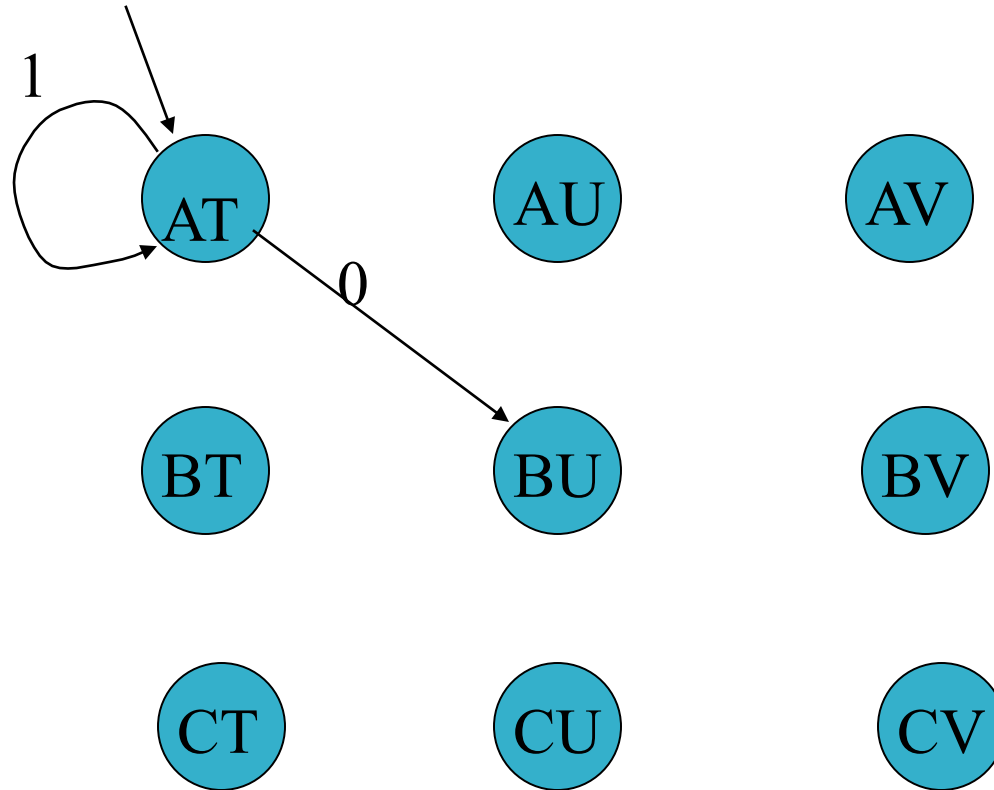


# Union: Example





# Union: Example

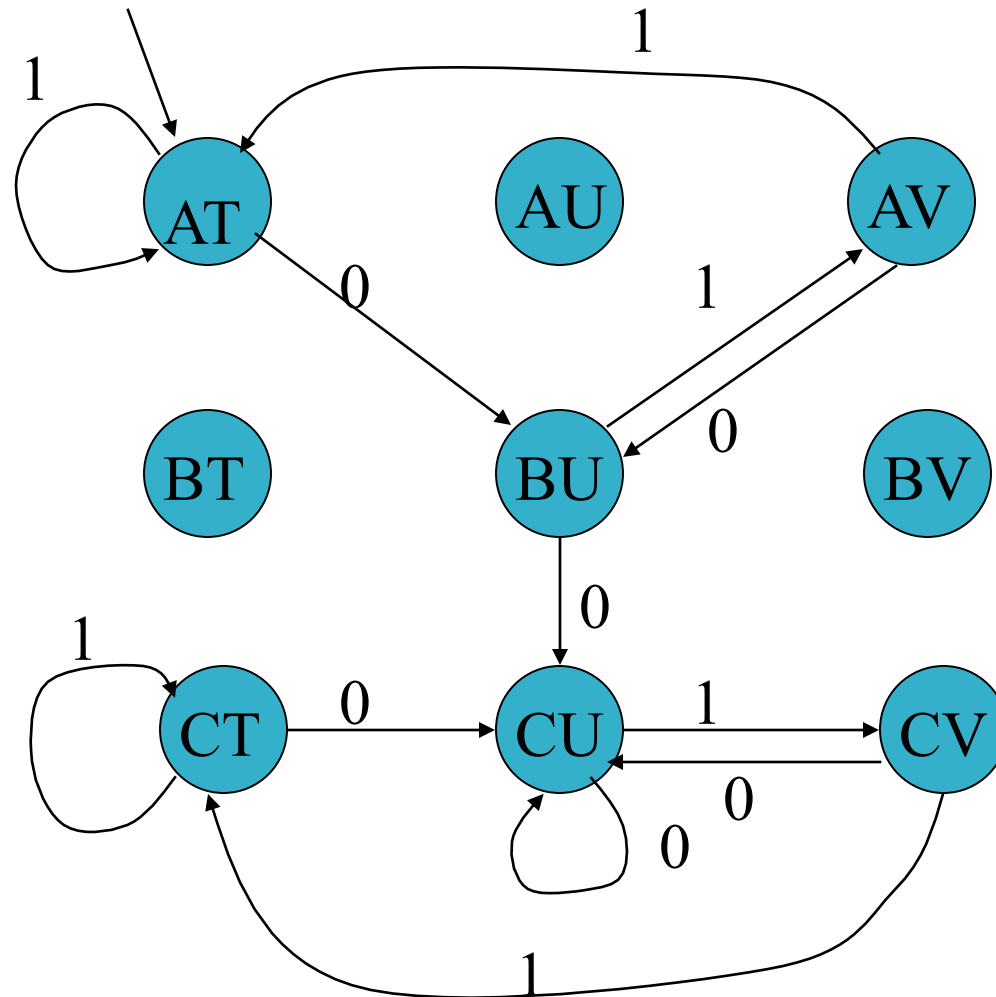


$$\delta((A,T), 1) = (\delta_1(A,1), \delta_2(T,1)) = (A, T)$$

$$\delta((A,T), 0) = (\delta_1(A,0), \delta_2(T,0)) = (B, U)$$

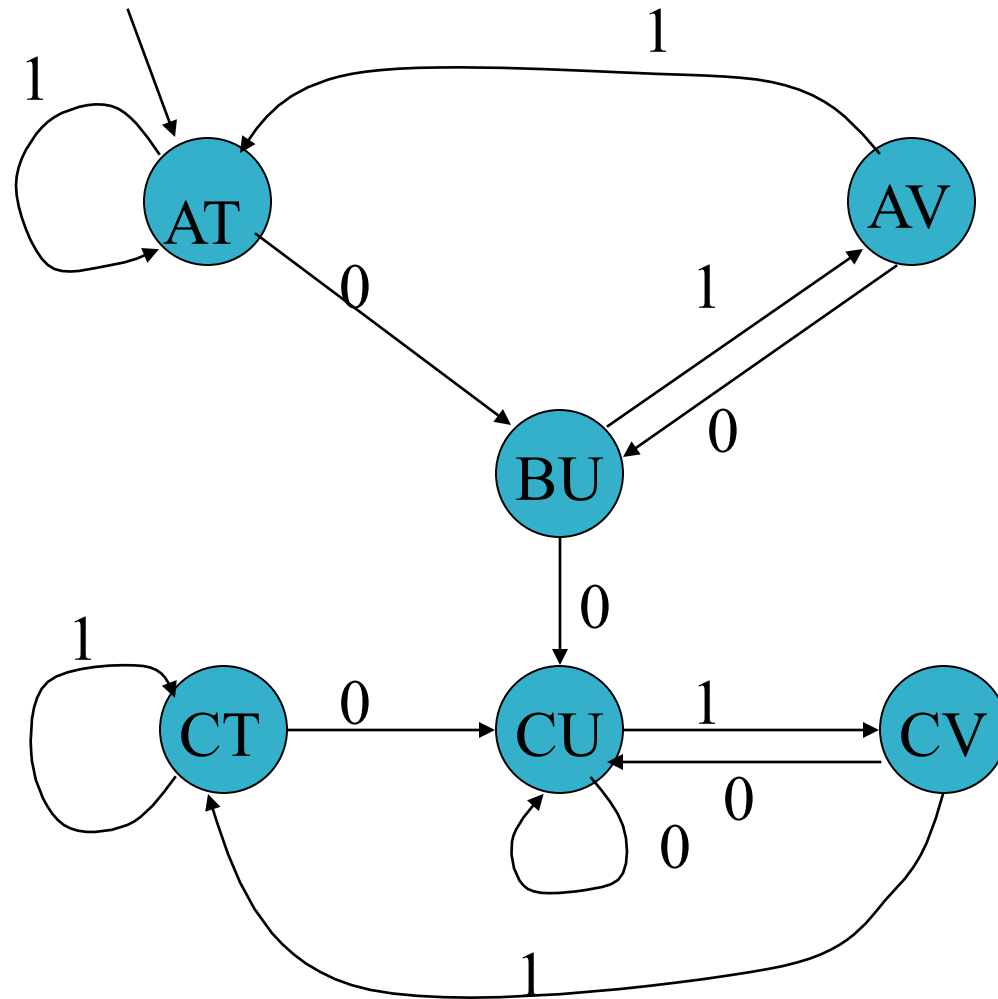


# Union: Example



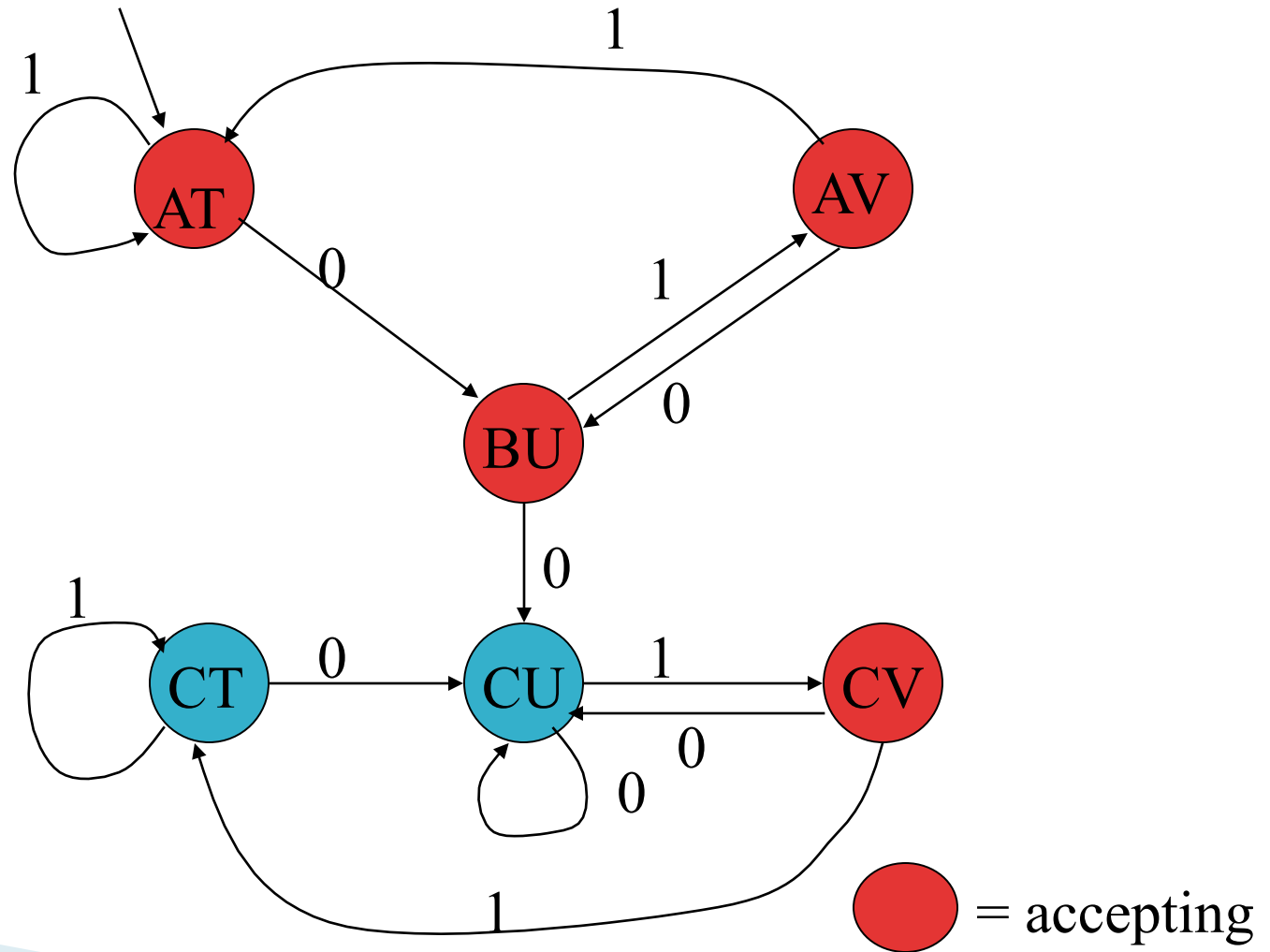


# Union: Example





# Union: Example





# Closure of Union

- ▶ We've shown regular languages to be closed under Union
  - By definition
    - $L_1 = L(M_1)$  and  $L_2 = L(M_2)$
  - Built a DFA,  $M$  that accepts  $L_1 \cup L_2$ 
    - $M$  simulates the simultaneous running of  $M_1$  and  $M_2$  on the same string.
    - Defined accepting states of  $M$  based on the operation.



# Intersection and Difference

- ▶ Note that the same argument can be used to show that regular languages are closed under:
  - Intersection
  - Difference
- What needs to change in the previous construction?



# Intersection and Difference

- ▶ Set of accepting states
  - Union
    - $F = \{(p,q) \mid p \in F_1 \text{ or } q \in F_2\}$
  - Intersection
    - $F = \{(p,q) \mid p \in F_1 \text{ and } q \in F_2\}$
  - Difference
    - $F = \{(p,q) \mid p \in F_1 \text{ and } q \notin F_2\}$

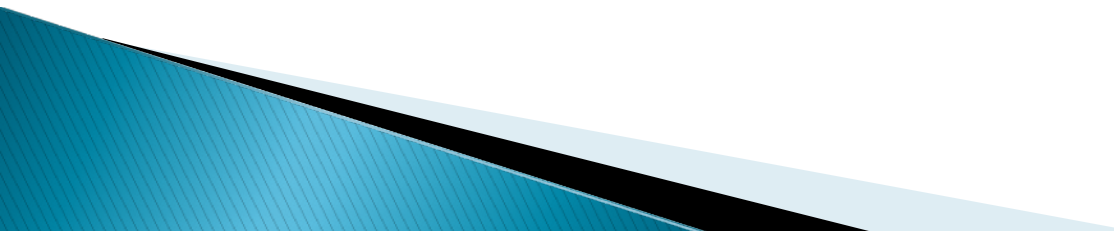


# Complementation

- ▶ How can we show regular languages are closed under complementation?
- ▶ Given machine  $M = (Q, \Sigma, \delta, q_0, F)$ 
  - One way: construct  $M' = (Q, \Sigma, \delta, q_0, Q-F)$
  - Another way: Consider language of all strings ( $\Sigma^*$ ).
    - Just an accepting start state that loops to itself
    - This is a regular language
    - Complement:  $A' = \Sigma^* - A$ 
      - Regular languages closed under difference



# What about Concatenation and Kleene Star?

- ▶ Use same approach (constructive proof)
  - ▶ Will need to introduce a new finite automata technique called NON-DETERMINISM...
  - ▶ But...before we get to that, a couple additional concepts related to what we've seen so far.
- 




# Using Closure Properties

- ▶ Using closure properties of regular languages to show that a particular language,  $A$ , is not regular
  - Proof by contradiction
  - Need to use an additional language,  $B$ , that is already known/proven to be not regular
  - Assume  $A$  is regular
  - Show that language  $A$  when combined (via union, intersection, difference, or complementation) with some known regular language, yields language  $B$ 
    - Contradicts closure properties of regular languages



# A few language classes

- ▶ Regular languages
  - ▶ Non-regular languages (all languages that aren't regular)
  - ▶ Finite languages
    - languages containing a finite number of strings
  - ▶ Infinite languages (all languages that aren't finite)
  - ▶ Question: Are all finite languages regular?
- 



# Recall – Specifying Languages

- ▶ How do we specify languages?
  - If language is finite, we can list all of its strings.
    - $L = \{a, aa, aba, aca\}$
  - Using basic language operations
    - $L = \{aa, ab\}^* \cup \{b\}bb^*$
  - Descriptive:
    - $L = \{w \mid n_a(w) = n_b(w)\}$
    - $L = \{w \mid w \text{ begins with an } a \text{ and ends with a } b\}$



# Regular Operations

## ► Some important operations over regular languages:

- Union:

- $A \cup B = \{ w \mid w \in A \text{ or } w \in B \}$

- Concatenation:

- $AB = \{ wx \mid w \in A \text{ and } x \in B \}$

- Kleene Star

- $A^* = \bigcup_{i=0}^{\infty} A^i = A^0 \cup A^1 \cup A^2 \cup A^3 \cup A^4 \dots$



# Examples Describing Languages using Regular Operations

- ▶ Consider the languages  $\{0\}$ ,  $\{1\}$ ,  $\{\epsilon\}$ ,  $\emptyset$  and use regular operations (union, concatenation, Kleene star) on these languages to represent:
- ▶ The language of all strings over  $\{0,1\}$  that end with a 0
  - ▶ ANSWER:  $(\{0\} \cup \{1\})^*\{0\}$

Note we're combining languages, so everything must be expressed as a language (i.e. a \*set\* of strings in set notation, even when the set is just the individual string 0 or 1)



# Examples Describing Languages using Regular Operations

- ▶ Consider the languages  $\{0\}$ ,  $\{1\}$ ,  $\{\epsilon\}$ ,  $\emptyset$  and use regular operations (union, concatenation, Kleene star) on these languages to represent:
  - ▶ The language of all strings over  $\{0,1\}$ :
    - ▶ With exactly one 0
    - ▶ With exactly one 0 or exactly one 1
    - ▶ With exactly two 0's
    - ▶ With an even number of 0's (zero 0's should be included)
    - ▶ With 1110 as a substring
    - ▶ Of even length



