

+ Error Surfaces Backpropagation is based on gradient descent in a criterion function, we can gain understanding and intuition about the algorithm by studying error surfaces------the function J(w) Some general properties of error surfaces > Local minima if there are many local minima plague the error landscape, then it is unlikely that the network will find the global minimum. > Presence of plateaus Regions where the error varies only slightly as a function

of weights.

• We can explore these issues in some illustrative systems



Some small networks (1) cont'd



Here the error surface has a single minimum, which yields the decision point separating the patterns of the two categories. Different plateaus in the surface correspond roughly to different numbers of patterns properly classified; the maximum number of such misclassified pattern is four in this example.



Conclusions

•From these very simple examples, where the correspondences among weight values, decision boundary, and error are manifest, we can see how the error of the global minimum is lower when the problem can be solved.

●The surface near w≈0, the traditional region for starting learning, has high error and happens in this case to have a large slope



The Exclusive-OR(XOR) cont'd

•The error varies a bit more gradually as a function of a single weight than does the error in the networks solving the problem in the last two examples. This is because in a large network any single weight has on average a smaller relative contribution to the output.

•The error surface is invariant with respect to certain discrete permutations. For instance, if the labels on the two hidden units are exchanged, and the weight values changed appropriately, the shape of the error surface is unaffected.

+ Larger Networks

- For a network with many weights solving a complicated high-dimensional classification problem, the error varies quite gradually as a single weight is changed.
- Whereas in low-dimensional spaces, local minima can be plentiful, in high dimension, the problem of local minima is different: The high-dimensional space many afford more ways for the system to "get around" a barrier or local maximum during learning. The more superfluous the weights, the less likely it is a network will get trapped in local minima.
- However, networks with an unnecessarily large number of weights are undesirable because of the dangers of overfitting.

































Bayes discriminants and neural networks

For each category w_k (k = 1, 2, ..., c), backpropagation minimizes the sum:

$$\sum_{k=1}^{c} \int \left[g_{k}(x;w) - P(w_{k} \mid x)\right] p(x) dx$$

• Thus in the limit of infinite data the outputs of the trained network will approximate (in a least-squares sense) the true a posterior probabilities, that is, the output units represent the a posterior probabilities.

 $g_k(x;w) \approx P(w_k \mid x)$

Outputs as probabilities

- In the previous subsection we saw one way to make the c output units of a trained net represent probabilities by training with 0-1 target values.
- While indeed given infinite amounts of training data (and assuming the net can express the discriminants, does not fall into an undesirable local minimum, etc.), then the outputs will represent probabilities.
- If these conditions do not hold in particular we have only a finite amount of training data — then the outputs will not represent probabilities; for instance there is no guarantee that they will sum to 1.0. In fact, if the sum of the network outputs differs significantly from 1.0 within some range of the input space, it is an indication that the network is not accurately modeling the posteriors.



• The softmax output finds theoretical justification if for each category Wk the hidden unit representations y can be assumed to come from an exponential distribution

Conclusion

• A neural network classifier trained in this manner approximates the posterior probabilities $P(w_i \mid x)$, whether or not the data was sampled from unequal priors $P(w_i)$. If such a trained network is to be used on problems in which the priors have been changed, it is a simple matter to rescale each network output, $g_i(x) = P(w_i \mid x)$ by the ratio of such priors.

