



Status / Update – Week 2-2



Announcement

- SIGGRAPH 2008 Animation Festival
 - Local screening
 - Part 1 – Monday, Sept 22, noon-2, 7A-1305
 - Part 2 – Friday, Sept 26, 3-5, Golisano Auditorium
 - Part 3 – TBA



Graphics opportunities

- Latest SIGGRAPH job posting now linked from my home page:
 - <http://www.cs.rit.edu/~jmg/SIGGRAPHjobs.html>
 - Link from my home page
 - Updated every 2 weeks or so.
- Grad projects / Independent Study
 - Link from my home page.



Announcement

- RIT is looking for a few good programmers!
 - ACM Programming Contest
 - 3 people teams
 - Tryouts Tues, Sept 23rd at 5pm (ICL3)
 - FREE FOOD!
 - Contact Paul Tyman (ptt@cs.rit.edu) by Sept 22nd.



Plan for today

- Just a few announcements
- Getting Started

- Quick demo of current system



Grad vs Ugrad Student

- In short...
 - TBA



Team Listings

- Now on mycourses as well as Web site.



LUSTER news



Accounts in Graphics Lab

- Accounts set up for all Windows machines in lab:
 - mocap08
 - plugin08
 - integration08
 - grabbing08
 - staging08
- Latest TORQUE distribution loaded on all accounts



Torque Distribution

- On SVN
- SVN Repository location on mycourses (content)
- Password
- On Desktop for each account in VirtualTheatre folder

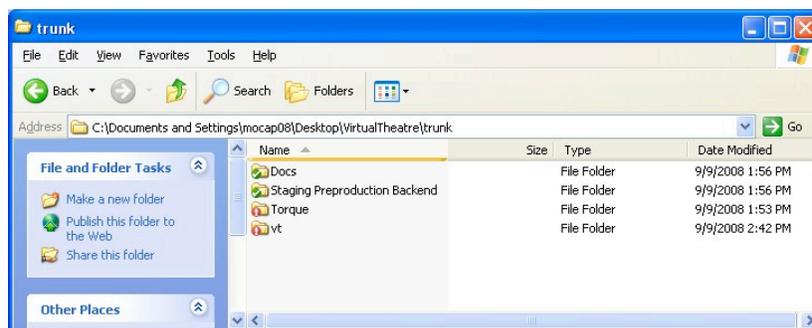


TORQUE distribution

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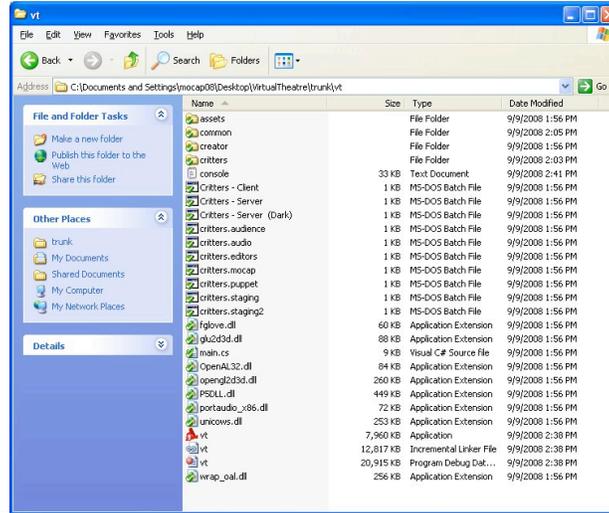


TORQUE distribution

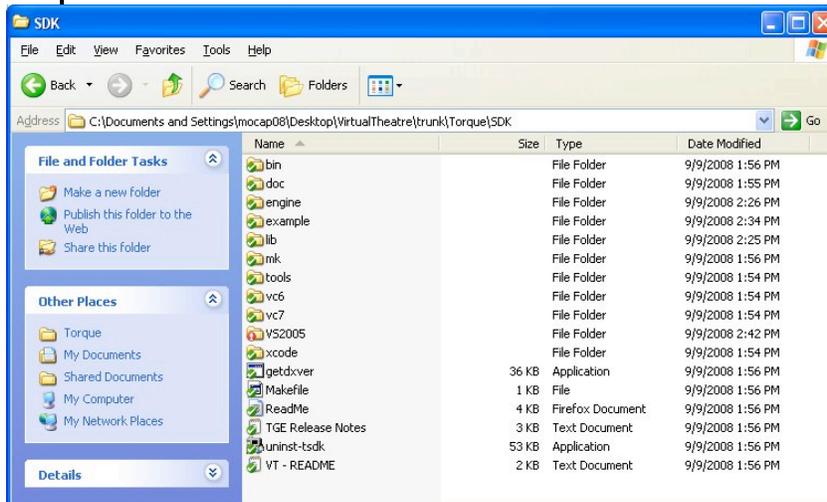




TORQUE distribution

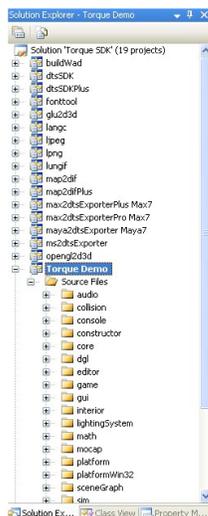


TORQUE distribution





TORQUE distribution



Team Specific Notes

- Mocap System
 - Training videos on the way.
 - Latest version of shapeRecorder on laptop and Nemo in Graphics Lab
 - Printed docs in lab
 - Some videos on using ShapeRecorder with MotionBuilder.



Team Specific Notes

- moCap – plugin
 - Training videos on using ShapeRecorder with MotionBuilder
 - MotionBuilder is on the way.



Team Specific Notes

- moCap Integration
 - Look in TorqueDemo/moCap folder
- moCap grabbing
 - Look in



Team Specific Notes

- Staging – event
 - Look in

- Staging – interface / audio
 - Division of labor
 - SVN it?



Questions or issues?

- If not, let's rock.