

## Context Free Languages V

PDA's and CFLs

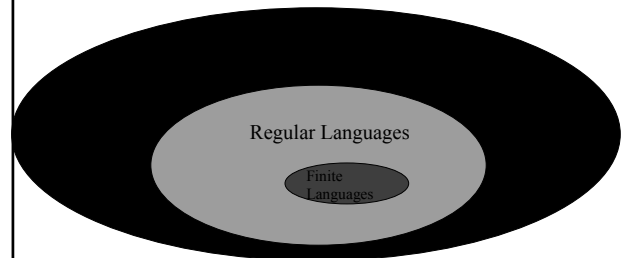
## Context Free Languages

- Context Free Languages(CFL) is the next class of languages outside of Regular Languages:
  - Means for defining: Context Free Grammar
  - Machine for accepting: Pushdown Automata

## Before We Start

- Any questions?

## Now our picture looks like



## Languages

- Recall.
  - What is a language?
  - What is a class of languages?

## Context Free Grammars

- Let's formalize this a bit:
  - A context free grammar (CFG) is a 4-tuple:  $(V, \Sigma, S, P)$  where
    - $V$  is a set of variables
    - $\Sigma$  is a set of terminals
    - $V$  and  $\Sigma$  are disjoint (I.e.  $V \cap \Sigma = \emptyset$ )
    - $S \in V$ , is your start symbol

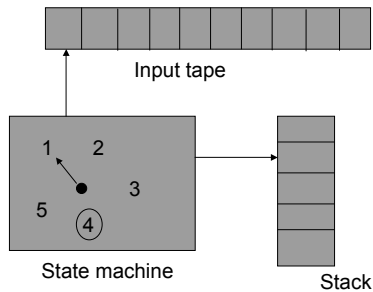
## Context Free Grammars

- Let's formalize this a bit:
  - Production rules
    - Of the form  $A \rightarrow \beta$  where
      - $A \in V$
      - $\beta \in (V \cup \Sigma)^*$  string with symbols from  $V$  and  $\Sigma$
    - We say that  $\gamma$  can be derived from  $\alpha$  in one step:
      - $A \rightarrow \beta$  is a rule
      - $\alpha = \alpha_1 A \alpha_2$
      - $\gamma = \alpha_1 \beta \alpha_2$
      - $\alpha \Rightarrow \gamma$

## Pushdown Automata

- About this transition function  $\delta$ :
  - During a move of a PDA:
    - At most one character is read from the input tape
      - A transitions are okay
    - The topmost character is popped from the stack
      - Unless it is  $Z_0$
    - The machine will move to a new state based on:
      - The character read from the tape
      - The character popped off the stack
      - The current state of the machine
    - 0 or more symbols from the stack alphabet are pushed onto the stack.

## Pushdown Automata



## Plan for today

- Show that PDAs and CFGs are equivalent.
- Questions?

## Pushdown Automata

- Let's formalize this:
  - A pushdown automata (PDA) is a 7-tuple:
    - $M = (Q, \Sigma, \Gamma, q_0, Z_0, A, \delta)$  where
      - $Q$  = finite set of states
      - $\Sigma$  = tape alphabet
      - $\Gamma$  = stack alphabet (may have symbols in common w/  $\Sigma$ )
      - $q_0 \in Q$  = start state
      - $Z_0 \in \Gamma$  = initial stack symbol
      - $A \subseteq Q$  = set of accepting states
      - $\delta$  = transition function

## Equivalence of CFG and PDA

1. Given a CFG,  $G$ , construct a PDA  $M$ , such that  $L(M) = L(G)$
2. Given a PDA,  $M$ , define a CGF,  $G$  such that  $L(G) = L(M)$

## Step 1: CFG $\rightarrow$ PDA

- Given: A context free grammar  $G$
- Construct: A pushdown automata  $M$
- Such that:
  - Language generated by  $G$  is the same as
  - Language accepted by  $M$ .

## Step 1: CFG $\rightarrow$ PDA

- More observations:
  - A string will only be accepted if:
    - After a string is completely read
    - The stack is empty

## Step 1: CFG $\rightarrow$ PDA

- Basic idea
  - Use the stack of the PDA to simulate the derivation of a string in the grammar.
    - Push  $S$  (start variable of  $G$ ) on the stack
    - From this point on, there are two moves the PDA can make:
      1. If a variable  $A$  is on the top of the stack, pop it and push the right-hand side of a production  $A \rightarrow \beta$  from  $G$ .
      2. If a terminal,  $a$  is on the top of the stack, pop it and match it with whatever symbol is being read from the tape.

## Step 1: CFG $\rightarrow$ PDA

- Let's formalize this:
  - Let  $G = (V, \Sigma, S, P)$  be a context free grammar.
  - We define a pushdown automata
    - $M = (Q, \Sigma, \Gamma, q_0, Z_0, A, \delta)$
  - Such that
    - $L(M) = L(G)$

## Step 1: CFG $\rightarrow$ PDA

- Observations:
  - There can be many productions that have a given variable on the left hand side:
    - $S \rightarrow \Lambda \mid 0S1 \mid 1S0$
  - In these cases, the PDA must “choose” which string to push onto the stack after pushing a variable.
    - I.e. the PDA being constructed in non-deterministic.

## Step 1: CFG $\rightarrow$ PDA

- Define  $M$  as follows:
  - $Q = \{ q_0, q_1, q_2 \}$ 
    - $q_0$  will be the start state
    - $q_1$  will be where all the work gets done
    - $q_2$  will be the accepting state
  - $\Gamma = V \cup \Sigma \cup \{ Z_0 \}$      $Z_0 \notin (V \cup \Sigma)$
  - $A = \{ q_2 \}$

### Step 1: CFG $\rightarrow$ PDA

- Transition function  $\delta$  is defined as follows:
  - $\delta(q_0, \Lambda, Z_0) = \{(q_1, SZ_0)\}$ 
    - To start things off, push S onto the stack and immediately go into state 1
  - $\delta(q_1, \Lambda, A) = \{(q_1, \alpha) \mid A \rightarrow \alpha \text{ is a production of } G\}$  for all variables A
    - Pop and replace variable.

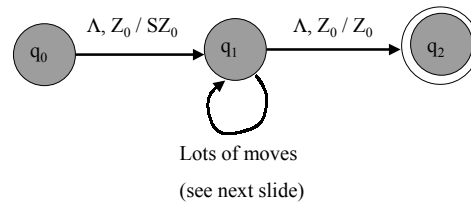
### Step 1: CFG $\rightarrow$ PDA

- Example:
  - $M = (Q, \Sigma, \Gamma, q_0, Z_0, A, \delta)$
  - $Q = \{q_0, q_1, q_2\}$
  - $\Sigma = \{a, b\}$
  - $\Gamma = \{a, b, S, Z_0\}$
  - $A = \{q_2\}$

### Step 1: CFG $\rightarrow$ PDA

- Transition function  $\delta$  is defined as follows:
  - $\delta(q_1, a, a) = \{(q_1, \Lambda)\}$  for all terminals a
    - Pop and match terminal.
  - $\delta(q_1, \Lambda, Z_0) = \{(q_2, Z_0)\}$ 
    - After all reading is done, accept only if stack is empty.
  - No other transitions exist for M

### Step 1: CFG $\rightarrow$ PDA



### Step 1: CFG $\rightarrow$ PDA

- Let's look at an example:
  - Remember the CFG for odd length palindromes:
    - $S \rightarrow a | b$
    - $S \rightarrow a S a | b S b$
  - Let's convert this to a PDA.

### Step 1: CFG $\rightarrow$ PDA

State	Tape input	Stack	Move(s)
q <sub>1</sub>	Λ	S	(q <sub>1</sub> , a) (q <sub>1</sub> , b) (q <sub>1</sub> , aSa) (q <sub>1</sub> , bSb)
q <sub>1</sub>	a	a	(q <sub>1</sub> , Λ)
q <sub>1</sub>	b	b	(q <sub>1</sub> , Λ)

## Step 1: CFG $\rightarrow$ PDA

- Let's run M on abba
  - $(q_0, abba, Z) \mapsto (q_1, abba, SZ)$
  - $\mapsto (q_1, abba, aSaZ)$  // push
  - $\mapsto (q_1, bbba, SaZ)$  // match
  - $\mapsto (q_1, bbba, bSbaZ)$  // push
  - $\mapsto (q_1, bba, SbaZ)$  // match
  - $\mapsto (q_1, bba, bbaZ)$  // push
  - $\mapsto (q_1, ba, baZ)$  // match
  - $\mapsto (q_1, a, aZ)$  // match
  - $\mapsto (q_1, \Lambda, Z)$  // match
  - $\mapsto (q_2, \Lambda, Z)$  // accept

## Accept by Empty Stack

- Just as NFA-A made proof of the Kleene Theorem easier
  - We define a variant of PDA whereby
    - A string is accepted only if:
    - After the string is read, the stack is empty.
    - It doesn't matter what state the PDA is in when this happens
  - This variant is called a PDA that "accepts by empty stack"

## Step 1: CFG $\rightarrow$ PDA

- Questions?

## Accept by Empty Stack

- Formally,
  - For a PDA accepts by empty stack,
  - $x$  is accepted by the PDA if
  - $(q_0, x, Z_0) \mapsto (q, \Lambda, Z_0)$
  - For some state  $q \in Q$ .

## Step 2: PDA $\rightarrow$ CFG

- Given: A pushdown automata M
- Define: A context free grammar G
- Such that:
  - Language accepted by M is the same as
  - Language generated by G

## Accept by Empty Stack

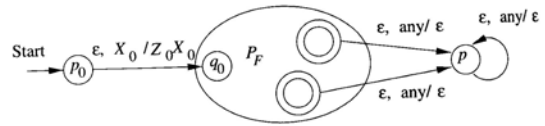
- Now we must show that:
  - Given a PDA that accepts by final state, there exists a PDA that accepts by empty stack that accepts the same language.

## Accept by Empty Stack

- Final State  $\rightarrow$  Empty Stack
  - Given a PDA  $M$  that accepts by final state
    - Construct another PDA  $M'$  that accepts by empty stack such that
- $L(M) = L(M')$

## Accept by Empty Stack

- Final State  $\rightarrow$  Empty Stack



## Accept by Empty Stack

- Final State  $\rightarrow$  Empty Stack
  - Basic idea
    - Transitions of  $M'$  will mimic those of  $M$
    - Create a new state in  $M'$  that will empty the stack.
    - The machine can move into this new state whenever the machine is in an accepting state of  $M$ .

## Accept by final state

- We showed: Final State  $\rightarrow$  Empty Stack.
  - I.e. Given a PDA that accepts by final state, we can build a PDA that accepts by empty stack
    - This is all we need for our PDA  $\rightarrow$  CFG proof
  - However, the inverse: Empty Stack  $\rightarrow$  Final State can also be shown
    - Showing that PDAs that accept by empty stack and PDAs that accept by final state are equivalent.

## Accept by Empty Stack

- Final State  $\rightarrow$  Empty Stack
  - We must be careful though
    - $M$  may crash when the stack is empty.
    - In those cases we need to assure that  $M'$  does not accept
    - To solve this:
      - Create a new empty stack symbol  $X_0$  which is placed on the stack before  $M$ 's empty stack marker ( $Z_0$ )
      - $Z_0$  will only be popped by the new "stack emptying state"
    - The first move of  $M'$  will be to place  $Z_0 X_0$  on  $M'$  stack.

## Accept by Empty Stack

- Final State  $\rightarrow$  Empty Stack
- Questions?
- Now let's get back to our original problem

## Step 2: PDA $\rightarrow$ CFG

- Given: A pushdown automata M that accepts by empty stack
- Define: A context free grammar G
- Such that:
  - Language accepted by M is the same as
  - Language generated by G

## Step 2: PDA $\rightarrow$ CFG

- More Productions of G
  2. For every  $q, q_1 \in Q, a \in \Sigma \cup \{\Lambda\}$  and  $A \in \Gamma$ 
    - If  $\delta(q, a, A)$  contains  $(q_1, \Lambda)$  then add
      - $[qAq_1] \rightarrow a$
    - Meaning you can get from  $q$  to  $q_1$  while popping A from the stack by reading an a.

## Step 2: PDA $\rightarrow$ CFG

- Basic idea
  - We define variables in G to be triplets:
    - $[p, A, q]$  will represent a variable, that can generate all strings x that:
      - Upon reading x on the PDA tape will
      - Take you from state p to state q in the PDA and
      - Have a “net result” of popping A off the stack
    - In essence, A is “eventually” replaced by x
    - Note that it may take many moves to get there.

## Step 2: PDA $\rightarrow$ CFG

- Even More Productions of G
  3. For every  $q, q_1 \in Q, a \in \Sigma \cup \{\Lambda\}$  and  $A \in \Gamma$ 
    - If  $\delta(q, a, A)$  contains  $(q_1, B_1B_2 \dots B_n)$  then
    - For every possible sequence of states  $q_2, \dots, q_{m+1}$
    - Add
      - $[qAq_{m+1}] \rightarrow a[q_1B_1q_2][q_2B_2q_3] \dots [q_mB_mq_{m+1}]$
    - Meaning:
      - one way to pop A off the stack and to get from  $q$  to  $q_{m+1}$  is to
        - » read an a
        - » use some input to pop  $B_1$  off the stack (bring you from  $q_1$  to  $q_2$  in the process),
        - » While in  $q_2$ , use some input to pop  $B_2$  off the stack (bringing you to  $q_3$  in the process)
        - » And so on...

## Step 2: PDA $\rightarrow$ CFG

- Productions of G
  1. For all states p in M, add the production
    - $S \rightarrow [q_0Z_0p]$ 
      - Following these productions will generate all strings that start at  $q_0$ , and result in an empty stack. Final state is not important.
      - In other words, all strings accepted by M.

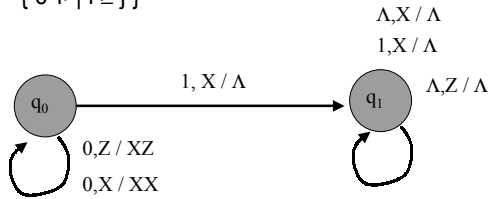
## Step 2: PDA $\rightarrow$ CFG

- One can show by induction (though we won't) that
  - $[qAp] \Rightarrow^* x$  iff  $(q, x, A) \mapsto^* (p, \Lambda, \Lambda)$
  - More specifically  $[q_0Z_0p] \Rightarrow^* x$  and since we added the productions  $S \rightarrow [q_0Z_0p]$  for all p, then  $x \in L(G)$
  - On the flip side  $S \rightarrow [q_0Z_0p]$  will always be the first production of any derivation of G
    - $(q_0, x, Z_0) \mapsto^* (p, \Lambda, \Lambda)$
    - So x is accepted by empty stack
    - $x \in L(M)$

## Step 2: PDA $\rightarrow$ CFG

- Example

$$L = \{ 0^i 1^j \mid i \geq j \}$$



## Step 2: PDA $\rightarrow$ CFG

- Corresponding CFG

- Type 2 productions

- $[q_0 X q_1] \rightarrow 1$
- $[q_1 X q_1] \rightarrow 1$
- $[q_1 X q_1] \rightarrow \Lambda$
- $[q_1 Z q_1] \rightarrow \Lambda$

## Step 2: PDA $\rightarrow$ CFG

- Example

- $M = (Q, \Sigma, \Gamma, q_0, Z_0, A, \delta)$

- $Q = \{ q_0, q_1 \}$
- $\Sigma = \{ 0, 1 \}$
- $\Gamma = \{ X, Z \}$
- $Z_0 = Z$
- $A = \emptyset$

## Step 2: PDA $\rightarrow$ CFG

- Corresponding CFG

- Type 3 productions

- Transitions to consider:

- $\delta(q_0, 0, Z) = (q_0, XZ)$
- $\delta(q_0, 0, X) = (q_0, XX)$

## Step 2: PDA $\rightarrow$ CFG

- Corresponding CFG

- Type 1 productions

- $S \rightarrow [q_0 Z q_1]$
- $S \rightarrow [q_0 Z q_0]$

## Step 2: PDA $\rightarrow$ CFG

- Corresponding CFG

- Type 3 productions

- $\delta(q_0, 0, X) = (q_0, XX)$ 
  - Look for all sequences of states  $q_0 q_1 q_c$
  - $q_b$  and  $q_c$  can be either  $q_0$  or  $q_1$

$q_b$	$q_c$
$q_0$	$q_0$
$q_1$	$q_0$
$q_0$	$q_1$
$q_1$	$q_1$

## Step 2: PDA $\rightarrow$ CFG

- Corresponding CFG
  - Type 3 productions
    - $\delta(q_0, 0, X) = (q_0, XX)$
  - Add productions
    - $[q_0Xq_0] \rightarrow 0[q_0Xq_0][q_0Xq_0]$
    - $[q_0Xq_0] \rightarrow 0[q_0Xq_1][q_1Xq_0]$
    - $[q_0Xq_1] \rightarrow 0[q_0Xq_0][q_0Xq_1]$
    - $[q_0Xq_1] \rightarrow 0[q_0Xq_1][q_1Xq_1]$

## Step 2: PDA $\rightarrow$ CFG

- Complete grammar  $G = (V, \Sigma, S, P)$
- $V = \{$ 
  - $S, [q_0Xq_0], [q_0Zq_0],$
  - $[q_0Xq_1], [q_0Zq_1],$
  - $[q_1Xq_0], [q_1Zq_0],$
  - $[q_1Xq_1], [q_1Zq_1],$
  - $[q_1Xq_1]$
  - $\}$

## Step 2: PDA $\rightarrow$ CFG

- Corresponding CFG
  - Type 3 productions
    - $\delta(q_0, 0, Z) = (q_0, XZ)$ 
      - Look for all sequences of states  $q_0q_iq_c$
      - $q_b, q_c$  can be either  $q_0$  or  $q_1$

	<u><math>q_b</math></u>	<u><math>q_c</math></u>
$q_0$	$q_0$	$q_0$
$q_1$	$q_0$	$q_0$
$q_0$	$q_1$	$q_1$
$q_1$	$q_1$	$q_1$

## Step 2: PDA $\rightarrow$ CFG

- $P =$ 
  - $S \rightarrow [q_0Zq_1]$  (1)  $[q_0Xq_0] \rightarrow 0[q_0Xq_0][q_0Xq_0]$  (7)
  - $S \rightarrow [q_0Zq_0]$  (2)  $[q_0Xq_0] \rightarrow 0[q_0Xq_1][q_1Xq_0]$  (8)
  - $[q_0Xq_1] \rightarrow 1$  (3)  $[q_0Xq_1] \rightarrow 0[q_0Xq_0][q_0Xq_1]$  (9)
  - $[q_1Xq_1] \rightarrow 1$  (4)  $[q_0Xq_1] \rightarrow 0[q_0Xq_1][q_1Xq_1]$  (10)
  - $[q_1Xq_1] \rightarrow \Lambda$  (5)  $[q_0Zq_0] \rightarrow 0[q_0Xq_0][q_0Zq_0]$  (11)
  - $[q_1Zq_1] \rightarrow \Lambda$  (6)  $[q_0Zq_0] \rightarrow 0[q_0Xq_1][q_1Zq_0]$  (12)
  - $[q_0Zq_1] \rightarrow 0[q_0Xq_0][q_0Zq_1]$  (13)
  - $[q_0Zq_1] \rightarrow 0[q_0Xq_1][q_1Zq_1]$  (14)

## Step 2: PDA $\rightarrow$ CFG

- Corresponding CFG
  - Type 3 productions
    - $\delta(q_0, 0, Z) = (q_0, XZ)$
  - Add productions
    - $[q_0Zq_0] \rightarrow 0[q_0Xq_0][q_0Zq_0]$
    - $[q_0Zq_0] \rightarrow 0[q_0Xq_1][q_1Zq_0]$
    - $[q_0Zq_1] \rightarrow 0[q_0Xq_0][q_0Zq_1]$
    - $[q_0Zq_1] \rightarrow 0[q_0Xq_1][q_1Zq_1]$

## Step 2: PDA $\rightarrow$ CFG

- Let's try a derivation for 00011
  - $S \rightarrow [q_0Zq_1]$  // P1
  - $\rightarrow 0 [q_0Xq_1] [q_1Zq_1]$  // P14
  - $\rightarrow 00 [q_0Xq_1] [q_1Xq_1] [q_1Zq_1]$  // P10
  - $\rightarrow 000 [q_0Xq_1] [q_1Xq_1] [q_1Xq_1] [q_1Zq_1]$  // P10
  - $\rightarrow 0001 [q_1Xq_1] [q_1Xq_1] [q_1Zq_1]$  // P3
  - $\rightarrow 00011 [q_1Xq_1] [q_1Zq_1]$  // P4
  - $\rightarrow 00011 \Lambda [q_1Zq_1]$  // P5
  - $\rightarrow 00011 \Lambda \Lambda$  // P6

## Summary

- What have we learned?
  - (We really don't need to see the CFG corresponding to a PDA, do we?) ☺

## Summary

- What we have really learned?
  - Given a CFG, we can build a PDA that accepts the same language generated by the CFG
  - Given a PDA, we can define a CFG that can generate the language accepted by the PDA.
- Looking for a machine to accept CFLs?
  - The pushdown automata fits the bill!

## Next time

- Closure Properties for CFLs
- Decision Algorithms for CFLs
- Just when you thought it was safe...
  - The Pumping Lemma for CFLs