

Linked List III

A Linked List Class

Reminder

- Project 1
 - If not already picked up, do so after class.
 - Still have some Exam 1's left
- Project 2
 - Due this Sunday
 - Submit early!
 - Submit often!
 - Miss the minimum? Please see me after class.
 - Questions?

Announcement

- Final Exam
 - Wednesday, February 25, 2004
 - 8:00am – 10:00 am
 - 70-3435

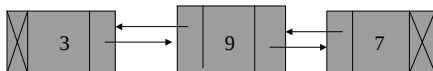
Linked Lists

- Sequence of elements
 - arranged one after the other
 - Each element has
 - Some piece of data
 - a link to the next element in the sequence
 - The “next” link for the last element is null.
 - Basic linked list need not be sorted.



Doubly Linked Lists

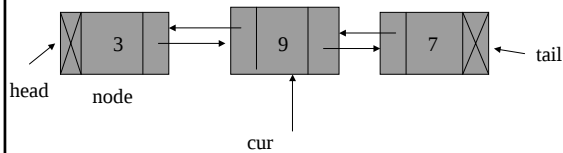
- Sequence of elements
 - Each element has
 - Some piece of data
 - a link to the next element in the sequence
 - The “next” link for the last element is null.
 - a link to the previous element in the sequence
 - The “prev” link for the first element is null.



A Linked List class

- Let's encapsulate all this into a single class:
 - LinkedList
 - A class that implements a linked list
 - head – points to the head of the list
 - tail – points to the end of the list
 - cur – points to the “current” element in the list.
 - We move this cur pointer to iterate through the list.

A Linked List class



A Linked List class

- Operations:
 - Add / Remove
 - add – add an object after the “current” element
 - insert – add an object before the “current” element
 - remove – remove the current element
 - Search
 - find – find an element in the list and set it to be the “current” element.

A Linked List class

- Operations:
 - Iteration
 - firstElem – returns the first element of the list and sets the “current” element to the first in the list
 - lastElem -- returns the last element of the list and sets the “current” element to the last in the list
 - nextElem – Moves the “current” element forward and returns it
 - prevElem – Moves the “current” element backwards and returns it.
 - All will return null if there is no current element.

A Linked List class

```
public class LinkedList {
    DListNode head;
    DListNode tail;
    DListNode cur;

    public LinkedList()
    {
        head = tail = cur = null;
    }
}
```

A Linked List class

- Add
 - Adds an element after the current element
 - Sets the current element to be the one just added.

```
L.add (new Integer(1));
L.add (new Integer(2));
L.add (new Integer(3));
L.add (new Integer(4));
L.add (new Integer(5));
1 2 3 4 5
```

A Linked List class

```
• Add
public void add (Object o) throws ListException
{
    if (head == null) {
        head = new DListNode (o, null, null);
        tail = cur = head;
    }
    else {
        if (cur == null)
            throw new ListException ("No current element");

        DListNode tmp = new DListNode (o, cur.getNext(), cur);
        if (cur == tail) tail = tmp;
        cur = tmp;
    }
}
```

A Linked List class

- Insert
 - Inserts an element before the current element
 - Sets the current element to be the element just added.
- ```
L.insert (new Integer(1));
L.insert (new Integer(2));
L.insert (new Integer(3));
L.insert (new Integer(4));
L.insert (new Integer(5));
```
- 5 4 3 2 1

## A Linked List class

- Insert

```
public void insert (Object o) throws ListException
{
 if (head == null) {
 head = new DListNode (0, null, null);
 tail = cur = head;
 }
 else {
 if (cur == null) throw new ListException ("No current
 element");

 DListNode tmp;
 if (cur == head) {
 head = new DListNode (0, head, null);
 cur = head;
 }
 else {
 tmp = new DListNode (0, cur, cur.getPrev());
 cur = tmp;
 }
 }
}
```

## A Linked List class

- Remove
    - Removes the current element
    - Sets the current element to be the element after the deleted element.
- ```
5 4 3 2 1
L.remove();
L.remove();
```
- 3 2 1

A Linked List class

- Remove

```
public void remove() throws ListException
{
    if (cur == null) throw new ListException ("No current element");

    DListNode nxt = cur.getNext();
    DListNode prv = cur.getPrev();
    if (cur == head) {
        head = head.getNext();
        head.setPrev (null);
    }
    else {
        prv.setNext(nxt);
    }

    if (cur == tail) tail = prv;
    cur = nxt;
}
```

A Linked List class

- Find
 - Searches for an element. If found returns true and sets current element to the element just found.
 - If not found, returns false and current element is null.
- ```
5 4 3 2 1
L.find (new Integer(3));
L.add (new Integer (33));
```
- 5 4 3 33 2 1

## A linked list class

- Find

```
public boolean find (Object target)
{
 cur = head;
 boolean found = false;
 while ((!found) && (cur != null)) {
 if (target.equals (cur.getData()))
 found = true;
 else
 cur = cur.getNext();
 }
 return found;
}
```

## A linked list class

- FirstElem
  - Returns first element
  - Sets current to the first element
- LastElem
  - Returns last element
  - Sets current to the last element
- NextElem
  - Returns next element (null if at end of list)
  - Sets current to the next element
- PrevElem
  - Returns previous element (null if at beginning of list)
  - Sets current to the previous element

## A linked list class

- To iterate through a list:

```
// print forward
Object D;
for (D=L.firstElem(); D != null; D =
 L.nextElem())
 System.out.print (D + " ");
System.out.println();

// print backwards
for (D=L.lastElem(); D != null; D = L.prevElem())
 System.out.print (D + " ");
System.out.println();
```

## A Linked List class

```
• FirstElem
public Object firstElem()
{
 cur = head;
 if (cur == null) return null;

 return cur.getData();
}
```

## A Linked List class

```
• LastElem
public Object lastElem()
{
 cur = tail;
 if (cur == null) return null;

 return cur.getData();
}
```

## A Linked List class

```
• NextElem
public Object nextElem()
{
 if ((cur == null) || (cur == tail))
 return null;

 cur = cur.getNext();
 return cur.getData();
}
```

## A Linked List class

```
• PrevElem
public Object prevElem()
{
 if ((cur == null) || (cur == head))
 return null;

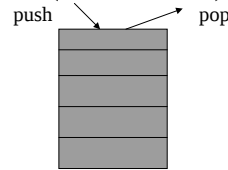
 cur = cur.getPrev();
 return cur.getData();
}
```

## A Linked List class

- Questions?

## What can we do with a linked list?

- Let's build a stack
  - LIFO (Last in- first out)



## Let's build a stack

- A stack can be implemented using a linked list:
  - Always insert an element “pushed” at the beginning of the list
  - Always pop an element from the beginning of the list.

## Let's build a stack

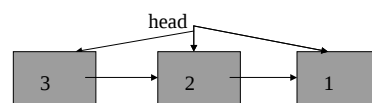
```
public Lstack {
 LinkedList data;
}
```

## Let's build a stack

- Stack Operations
  - Push
  - Pop
  - Print
  - isEmpty

## Let's build a stack

- Push
  - Insert item at the beginning of the list
    - Push 1
    - Push 2
    - Push 3

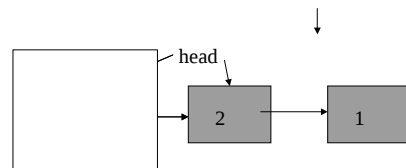


## Let's Build a Stack

```
public void push (Object O)
{
 data.firstElem();
 try {
 data.insert (O);
 }
 catch (ListException E) {}
}
```

## Let's Build a Stack

- Pop
  - Remove the first element of the list and return it

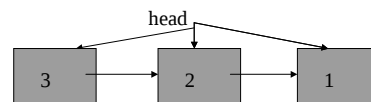


## Let's Build a Stack

```
public Object pop()
{
 Object O = data.firstElem();
 try {
 if (O != null) data.remove();
 else System.out.println
 ("Trying to pop an empty stack");
 }
 catch (ListException E) {}
 return O;
}
```

## Let's build a stack

- Print
  - Iterate through the elements from front to back and print each one



## Let's build a stack

```
public void print ()
{
 Object O;
 for (O = data.firstElem(); O != null;
 O = data.nextElement()) {
 System.out.print (O);
 }
}
```

## Let's build a stack

- isEmpty()
  - The stack is empty if the list has no first element.

## Let's build a stack

```
public boolean isEmpty()
{
 Object o = data.firstElem();
 return (o == null);
}
```

## Summary

- Classes:
  - LinkedList
  - Lstack

## Next week

- Last week of class
- Final exam: Wednesday, February 25
- M, T: Ownership & Intellectual Property
- W: Final exam review / course evals