

# Use of Max-Cut Algorithms in a Ramsey Arrowing Problem

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# History of $F_e(3, 3; 4)$

What is the smallest order  $n$  of a  $K_4$ -free graph that is not a union of two triangle-free graphs?

1967 Erdős and Hajnal introduce the problem

1970 Folkman proves existence theorem

1975 Erdős offers \$100 for proving whether or not  $F_e(3, 3; 4) < 10^{10}$

1988 Spencer gives a probabilistic proof for the bound  $3 \times 10^8$ . One year later, Hovey finds mistake and shows the bound to be  $3 \times 10^9$

2007 Lu:  $F_e(3, 3; 4) \leq 9697$

2008 Dudek and Rödl:  $F_e(3, 3; 4) \leq 941$

2012 This work:  $F_e(3, 3; 4) \leq 786$



# Folkman Graphs and Numbers

For graphs  $F, G, H$  and positive integers  $s, t$

- ▶  $F \rightarrow (s, t)^e$  iff for every 2-coloring of the edges  $F$ , there is a monochromatic  $K_s$  in the first color or  $K_t$  in the second
- ▶  $F \rightarrow (G, H)^e$  iff for every 2-coloring of the edges of  $F$ , there is a copy of  $G$  in the first color or a copy of  $H$  in the second

## edge Folkman graphs

$$\mathcal{F}_e(s, t; k) = \{G \rightarrow (s, t)^e, K_k \not\subseteq G\}$$

## edge Folkman numbers

$F_e(s, t; k)$  = the smallest  $n$  such that an  $n$ -vertex graph  $G$  is in  $\mathcal{F}_e(s, t; k)$

## Theorem: (Folkman 1970)

For all  $k > \max(s, t)$ ,  $F_e(s, t; k)$  and  $F_v(s, t; k)$  exist.

## Relation to Ramsey Numbers

$$R(s, t) = \min\{n \mid K_n \rightarrow (s, t)^e\}$$



# Counting Triangles

For any blue-red coloring of graph  $G$ ,

- ▶  $T_{BB}(v)$ ,  $T_{RR}(v)$ , and  $T_{BR}(v)$  counts triangles  $vuw$  where  $(v, u)$  and  $(v, w)$  are colored blue-blue, red-red, and blue-red
- ▶  $T_{\text{blue}}$ ,  $T_{\text{red}}$ , and  $T_{\text{bluered}}$  count the number of blue, red and blue-red triangles

Then,

- ▶  $\sum_{v \in V(G)} T_{BR}(v) = 2T_{\text{bluered}}$
- ▶  $\sum_{v \in V(G)} (T_{BB}(v) + T_{RR}(v)) = 3(T_{\text{blue}} + T_{\text{red}}) + T_{\text{bluered}}$

$G \rightarrow (3, 3)^e$  iff, for every coloring,

$$\sum_{v \in V(G)} T_{BR}(v) < 2 \sum_{v \in V(G)} (T_{BB}(v) + T_{RR}(v)) \quad (1)$$



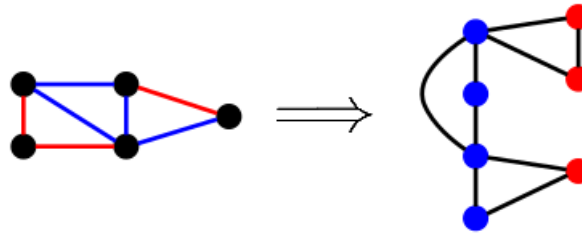
# From Arrowing to Max-Cut

Define graph  $H$

$$V(H) = E(G)$$

$$E(H) = \{(e, f) \mid e, f \in E(G), efg \text{ is a } \triangle \text{ in } G \text{ for some edge } g\}$$

Then,  $|V(H)| = |E(G)|$  and  $|E(H)| = 3t_{\triangle}(G)$



Let  $M(H)$  be the **Maximum Cut** of  $H$ .

**Theorem: (Dudek and Rödl, 2008)**

$$G \rightarrow (3, 3)^e \quad \text{iff} \quad M(H) < 2t_{\triangle}(G) \quad (2)$$



# Max-Cut Problem and Approximations

## **MAX CUT**( $H, k$ )

Given graph  $H$  and integer  $k$ , is there a cut  $M_S(H)$  so that  $M_S(H) \geq k$ ?

- ▶ One of Karp's original **NP**-complete problems (Karp 1972)

Based on this decision problem,

$$G \rightarrow (3, 3)^e \quad \text{iff} \quad \text{MAXCUT}(H, 2t_{\Delta}(G)) = \text{NO}$$

Can we approximate an upper bound to show arrowing?



# Approach 1: Minimum Eigenvalue

**Proposition: (Alon, 1996)**

$$M(H) \leq \frac{|E(H)|}{2} - \frac{\lambda_{\min}|V(H)|}{4}$$

## Dudek-Rödl Technique

1. For graph  $G$ , construct graph  $H$  where  $E(G) = V(H)$  and  $E(H) = \{(e, f) \mid e, f \in E(G), efg \text{ is a } \triangle \text{ in } G \text{ for some edge } g\}$
2. Let

$$\alpha = \frac{|E(H)|}{2} - \frac{\lambda_{\min}(H)|V(H)|}{4}$$

$$\beta = 2t_{\triangle}(G)$$

3. If  $\alpha < \beta$  then  $G \rightarrow (3, 3)^e$



$$F_e(3, 3; 4) \leq 941$$

Define circulant graph  $G(n, r)$  as

- ▶  $V(G) = \mathbb{Z}_n$
- ▶  $E(G) = \{(x, y) \mid x - y = \alpha^r \pmod n\}$

Closeness  $\rho = \frac{\alpha - \beta}{\alpha}$

$n$	$r$	$\rho$
127	3	0.0309
281	4	0.0423
457	4	0.0304
571	5	0.0441
701	5	0.0295
937	6	0.0485
<b>941</b>	<b>5</b>	<b>-0.0127</b>

**This Work:**

Graph with 860 vertices yields  
 $\rho = -0.000056$





# Approach 2: Goemans-Williamson Approximation

- ▶ Published in 1995
- ▶ Randomized approximation algorithm
- ▶ Expected value is at least  $\alpha_{GW} \approx .87856$  times the optimal value
  - ▶ First improvement on the  $1/2$  constant from Sahni-Gonzales
- ▶ Relaxes the problem to a semidefinite program
  - ▶ First use of semidefinite programming in approximation algorithms
- ▶ Khot, Kindler and Mossel (2005): Assuming the Unique Games Conjecture and  $P \neq NP$ , Goemans-Williamson approximation algorithm is optimal



# Main Idea

Given graph with  $V = \{1, \dots, n\}$  and nonnegative weights  $w_{i,j}$  for each pair of vertices (no edge = 0), we can write  $M(G)$  as the integer quadratic program

$$\begin{aligned} \text{Maximize} \quad & \frac{1}{2} \sum_{i < j} w_{i,j} (1 - y_i y_j) & (3) \\ \text{subject to:} \quad & y_i \in \{-1, 1\} \quad \forall i \in V \end{aligned}$$

Cut  $S = \{i \mid y_i = 1\}$



We can relax some of the constraints of (3) and, specifically, extend the function to a larger space

- ▶ Extend  $y_i$  to  $\mathbf{v}_i \in \mathbb{R}^n$  such that  $\|\mathbf{v}_i\| = 1$
- ▶ Replace  $y_i y_j$  with  $\mathbf{v}_i \cdot \mathbf{v}_j$
- ▶ For matrix  $Y = X^T X$ , let  $y_{ii} = 1$  and the  $i$ th column of  $X = \mathbf{v}_i$ .

New semidefinite program for symmetric matrix  $Y$ :

$$\begin{aligned} & \text{Maximize} && \frac{1}{2} \sum_{i < j} w_{i,j} (1 - y_{ij}) && (4) \\ & \text{subject to:} && y_{ii} = 1 \quad \forall i \in V \\ & && Y \succeq 0 \end{aligned}$$



# The Algorithm

1. Solve (4) using an SDP solver (This is all we need!)
2. Decompose solution  $Y$  into  $X^T X$  where  $X = (\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_n)$  using Cholesky decomposition
3. Choose random, uniformly distributed vector  $\mathbf{r}$
4.  $S = \{i \mid \mathbf{v}_i \cdot \mathbf{r} \geq 0\}$



$$F_e(3, 3; 4) \leq 786$$

Define graph  $L(n, s)$  as follows:

- ▶  $V(L(n, s)) = \mathbb{Z}_n$
- ▶  $E(L(n, s)) = \{(u, v) \mid u \neq v \text{ and } u - v \equiv s^i \pmod{n} \text{ for some } i \in \{0, 1, 2, \dots, m-1\}\}$ , where  $m$  is the smallest positive integer such that  $s^m \equiv 1 \pmod{n}$ .

Let  $L_{786}$  be  $L(785, 53)$  with one additional vertex connected to 60 of the original vertices.

SDPLR-MC, SDPLR, SBmethod, and SpeedP all give an upper bound of at most 857753.

$$M(H(L_{786})) \leq 857753 < 2t_{\Delta}(L_{786}) = 857762.$$

Therefore,  $L_{786} \rightarrow (3, 3)^e$  and  $F_e(3, 3; 4) \leq 786$ .



# Moving Forward

$G(127, 3)$

Conjecture:  $G(127, 3) \rightarrow (3, 3)^e$

- ▶ Resilient to SAT, Dudek-Rödl and Goemans-Williamson
- ▶ Other techniques: MaxSAT approximation, simulated annealing?

Ideas:

- ▶ Adding edges to  $G(127, 3)$
- ▶ Removing edges from  $G(127, 3)$
- ▶ Embedding  $G(127, 3)$  multiple times



# Moving Forward

## Minimum Eigenvalue vs. Goemans-Williamson

- ▶ Testing shows that Goemans-Williamson often provides better bounds
- ▶ However, MATLAB's `eigs` can handle larger instances
- ▶ Both can fail easy instances (all  $F_e(3, 3; 5)$  graphs)

	MinEigs	SDP
$K_6$	Pass	Pass
$K_3 + C_5$	Fail	Fail
$K_4 + C_5$	Fail	Pass

## Other Max-Cut methods?

- ▶ Directly solve integer program
- ▶ Rendl, Rinaldi, Wiegele: *Solving Max-Cut to Optimality by Intersecting Semidefinite and Polyhedral Relaxations*



Thank you!

